

Jose\_01.PNG



**Meteosat solar channels**



[jose.prieto@eumetsat.int](mailto:jose.prieto@eumetsat.int)



# Jose\_02.PNG

## Quiz 1

2

A. How many channels in the human visible domain does include the SEVIRI instrument in Meteosat?

- 4 or more
- 3
- 2
- 1

B. How many SEVIRI channels collect solar radiation reflected by the Earth?

- 5 or more
- 4
- 3
- 2

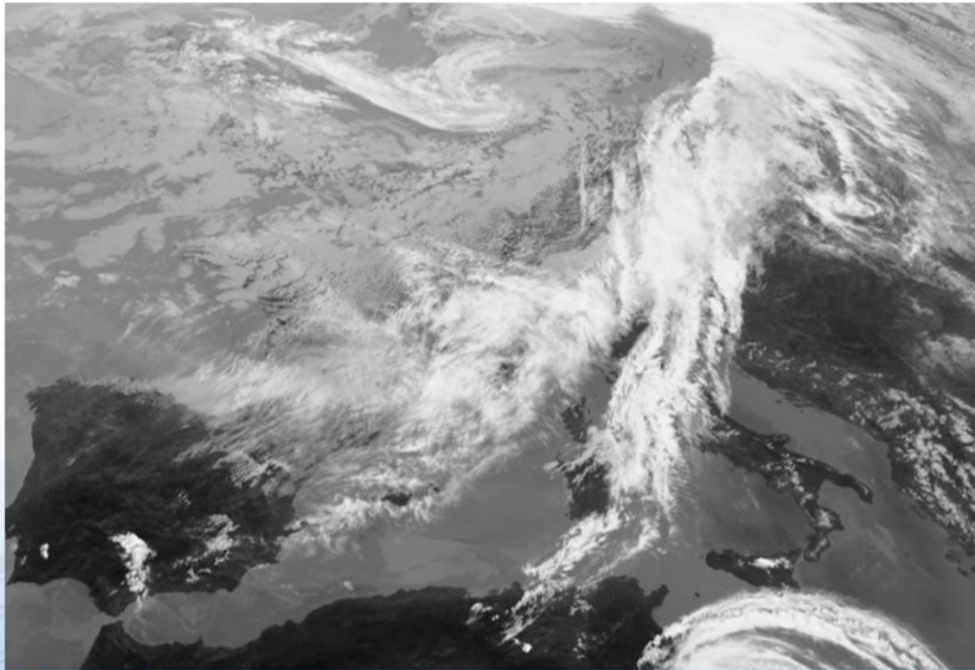
C. How many solar channels do you use routinely at work?

- 4 or more
- 3
- 2
- 1
- 0

# Jose\_03.PNG

Quiz

3



 EUMETSAT

# Jose\_04.PNG

Quiz

3

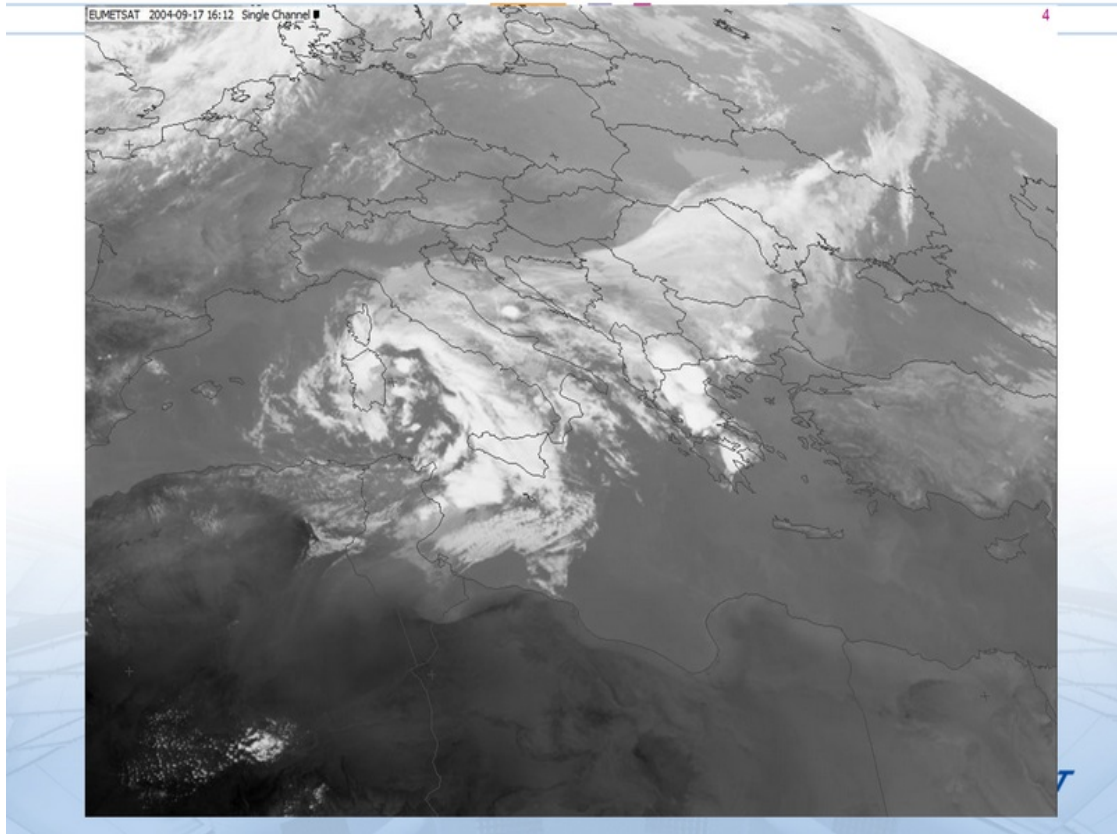


Same date-time? Is this June image SOLAR or THERMAL-infrared?  
YES NO



# Jose\_05.PNG

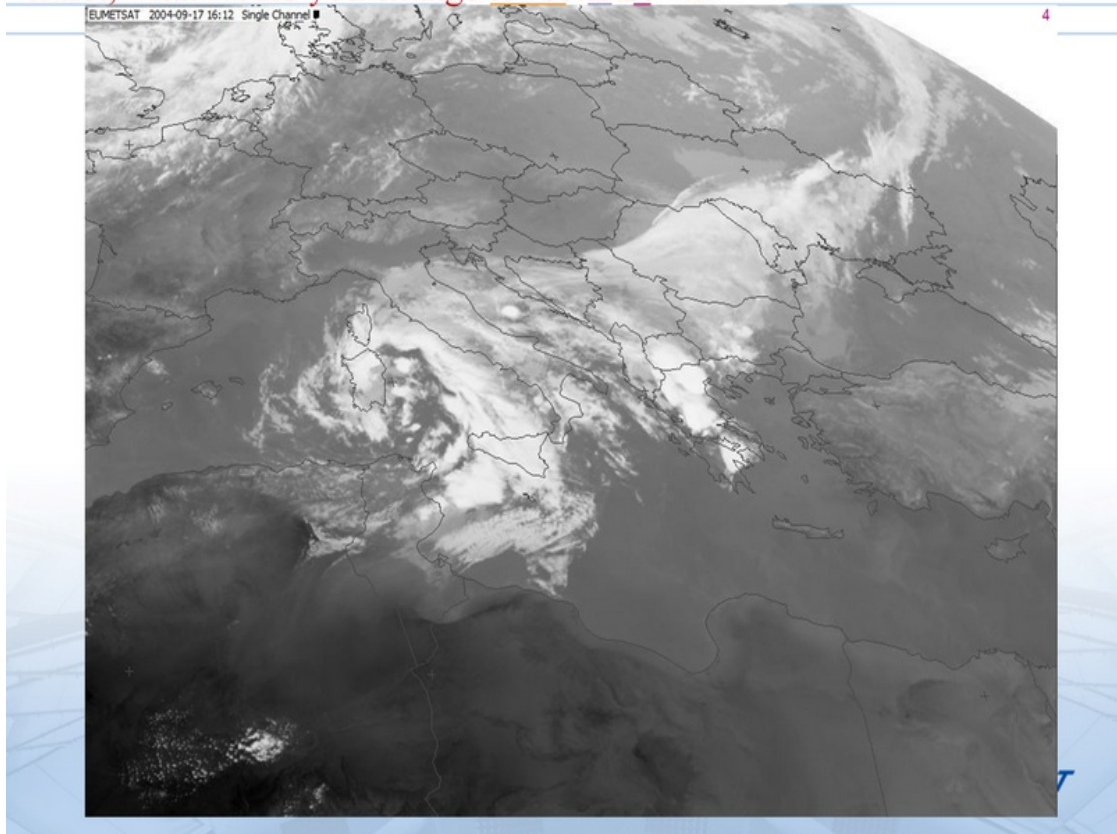
Is this solar? YES NO



## Jose\_06.PNG

Is this solar? YES NO

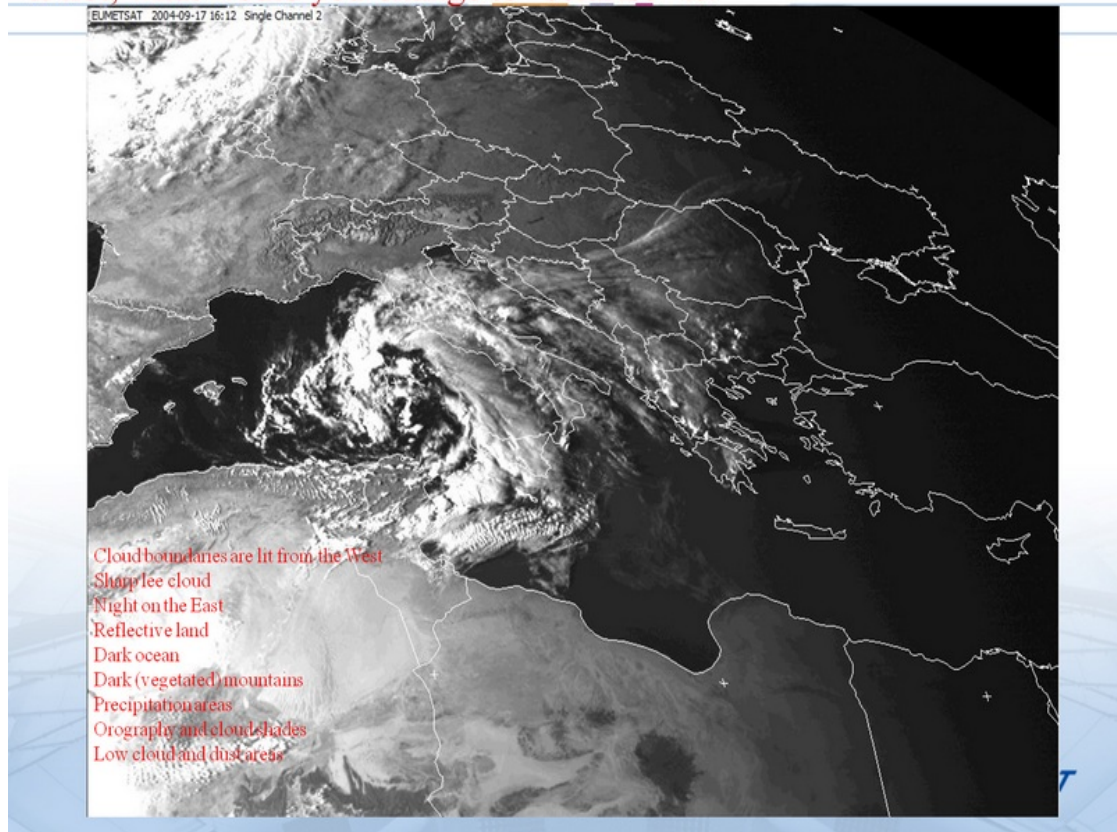
If not, what would you change to “solarise” it?



# Jose\_07.PNG

Is this solar? YES NO

If not, what would you change to “solarise” it?



# Jose\_08.PNG

SEVIRI CHANNELS					
Properties					
Channel	Cloud	Gases	Application		5
HRV 0.7	Scattering ↑ ↓ Absorption	0	Broad band VIS	Surface, aerosol, cloud detail (1 km)	12
VIS 0.6		→	Narrow band	Ice or snow	1
VIS 0.8		→	Narrow band	Vegetation	2
NIR 1.6		→	Window	Aerosols, <b>snow&lt;&gt;cloud</b>	3
IR 3.8		→	Triple window	SST, <b>fog&lt;&gt;surface</b> , ice cloud	4
WV 6.2		→	Water vapour	<b>Upper</b> troposphere 300 Hpa humidity	5
WV 7.3		→	Water vapour	<b>Mid-</b> troposphere 600 Hpa humidity	6
IR 8.7		→	Almost window	Water vapour in boundary layer, <b>ice&lt;&gt;liquid</b>	7
IR 9.7		→	Ozone	Stratospheric winds	8
IR 10.8		→	Split window	CTH, cloud analysis, <b>PW</b>	9
IR 12.0		→	Split window	Land and <b>SST</b>	10
IR 13.4		→	1	Carbon dioxide	+10.8: Semitransparent-cloud <b>top</b> , air mass analysis





# Jose\_09.PNG

## SEVIRI channel similarity



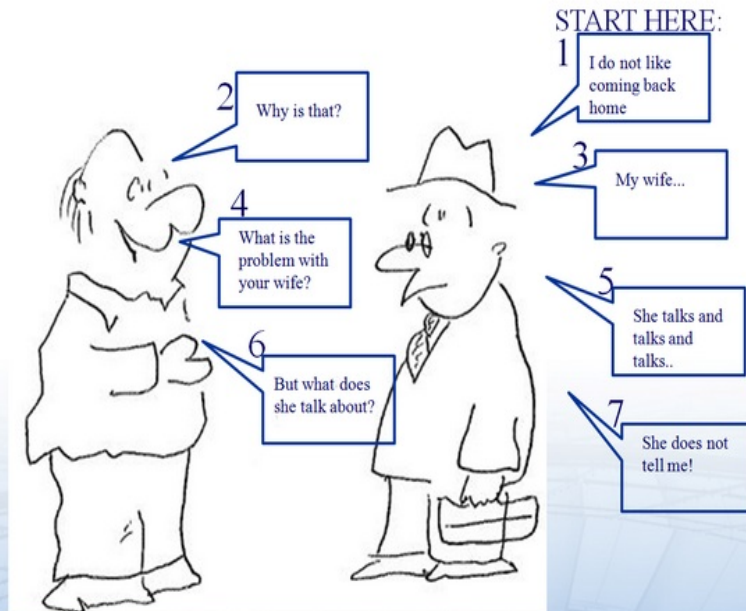
← solar → ←3.9→ ← thermal →

Channel	1	2	3	4	5	6	7	8	9	10
1										
2	0.99									
3	0.82	0.89								
4	0.26	0.35	0.60							
5	-0.47	-0.48	-0.46	0.08						
6	-0.46	-0.44	-0.34	0.42	0.80					
7	-0.61	-0.66	-0.68	0.00	0.80	0.83				
8	-0.60	-0.65	-0.66	-0.02	0.76	0.80	0.99			
9	-0.60	-0.64	-0.68	-0.02	0.82	0.83	0.99	0.97		
10	-0.58	-0.61	-0.61	0.10	0.86	0.91	0.97	0.94	0.98	
11	-0.56	-0.56	-0.49	0.26	0.83	0.97	0.89	0.86	0.90	0.96

- Solar channels 0.6 and 0.8  $\mu\text{m}$  are very similar
- Those two channels are dissimilar of 1.6  $\mu\text{m}$
- All three have a NEGATIVE radiance correlation with the thermal. Why? GROUND? OCEAN? CLOUD?

# Jose\_10.PNG

## Line talk



# Jose\_11.PNG

## Contents



➤ Where is LIGHT absorbed ?



➤ Is the neighbour's GRASS greener?

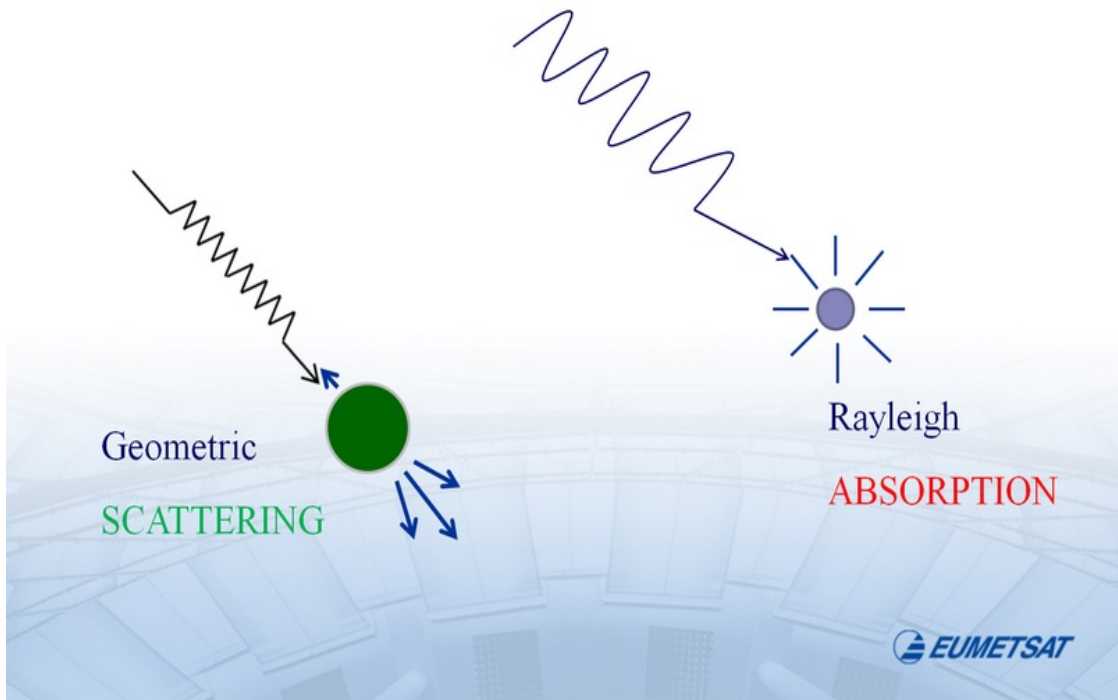


➤ Is ICE always cyan?

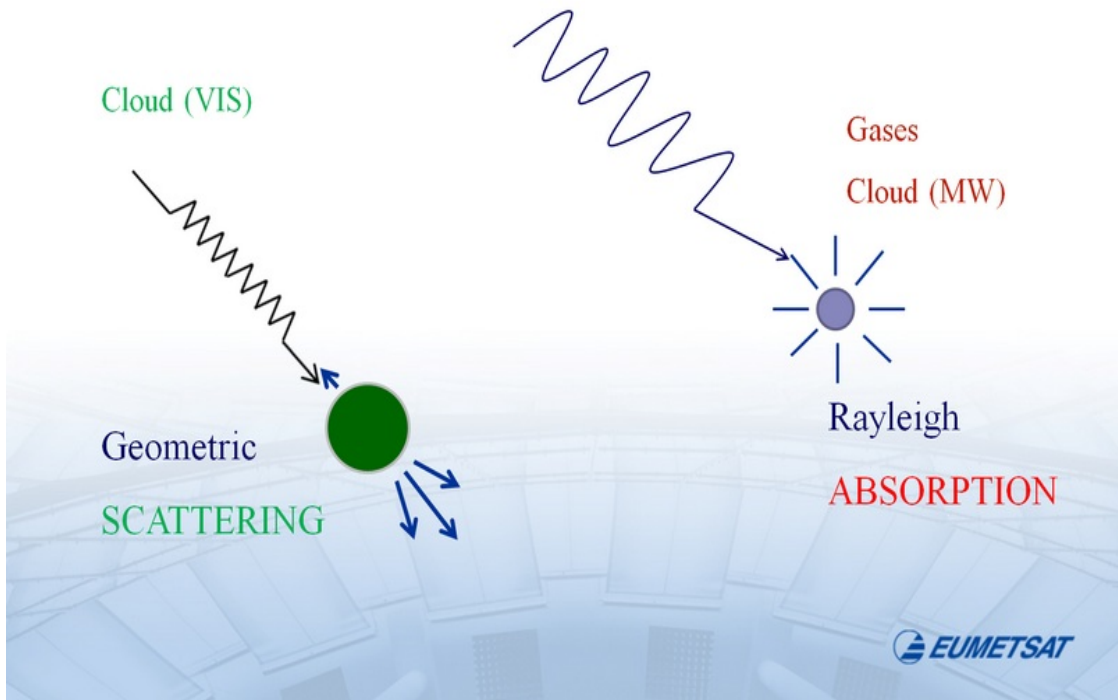


➤ Is DUST enhancing visibility?

RADIATION and MATTER

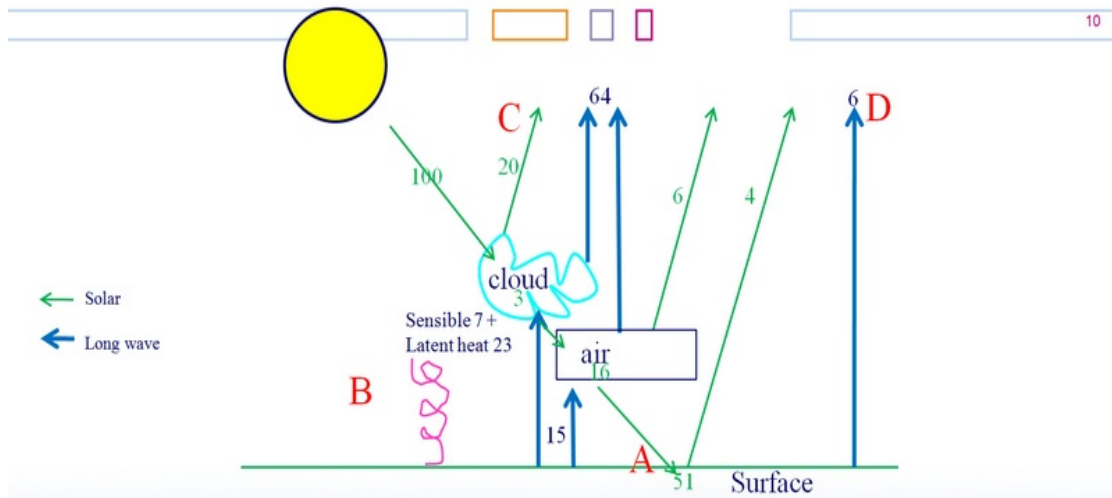


RADIATION and MATTER



# Jose\_14.PNG

## Balance at top and surface, greenhouse atmosphere



A) **Ocean surface is the main absorber** of solar radiation, but cold

B) The atmosphere gets **more** energy from sun and surface **radiation** (34) **than** from **convection** (30)

C) Most solar radiation to space comes from **cloud** (20/30). **Air** contributes more solar radiation to the satellite (6/30) than the **surface** (4/30). Use solar window channels to see the surface!

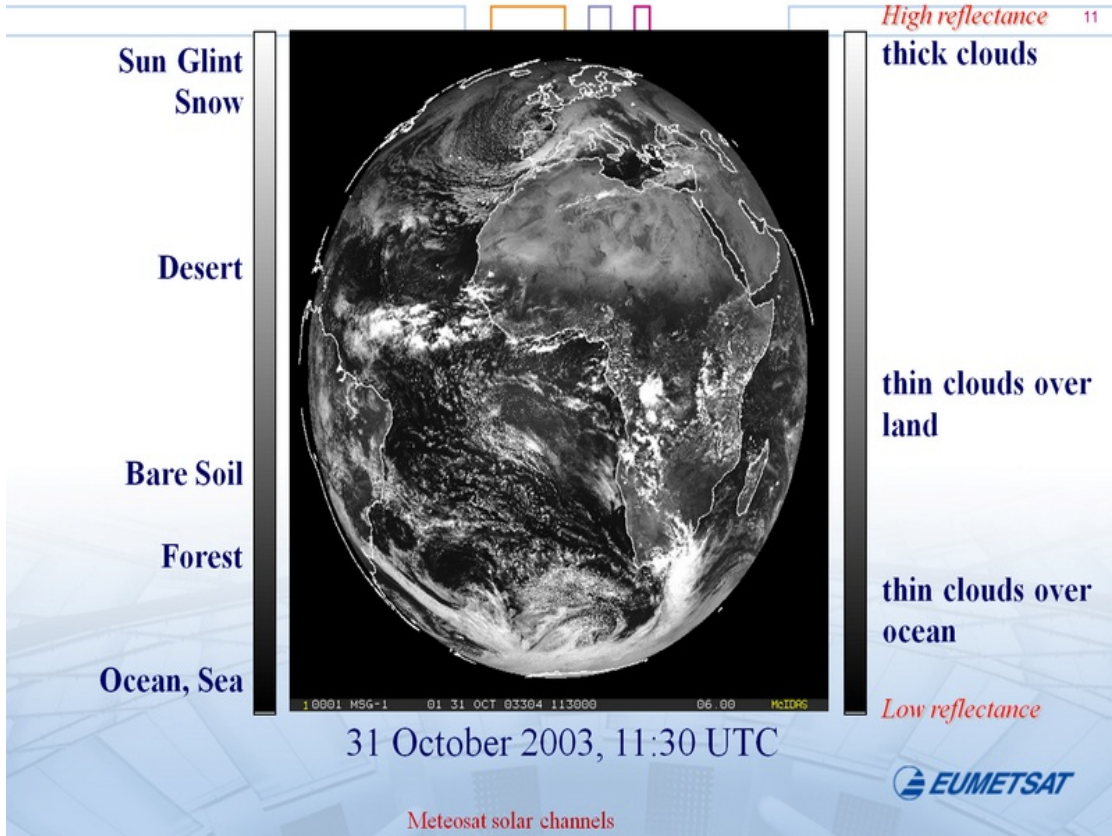
D) **Only 6/70** of Earth heat at the satellite comes **from the surface**. Focus on IR window channels!

# Jose\_15.PNG

**Earth Surface**

**Channel 01 (VIS0.6)**

**Clouds**

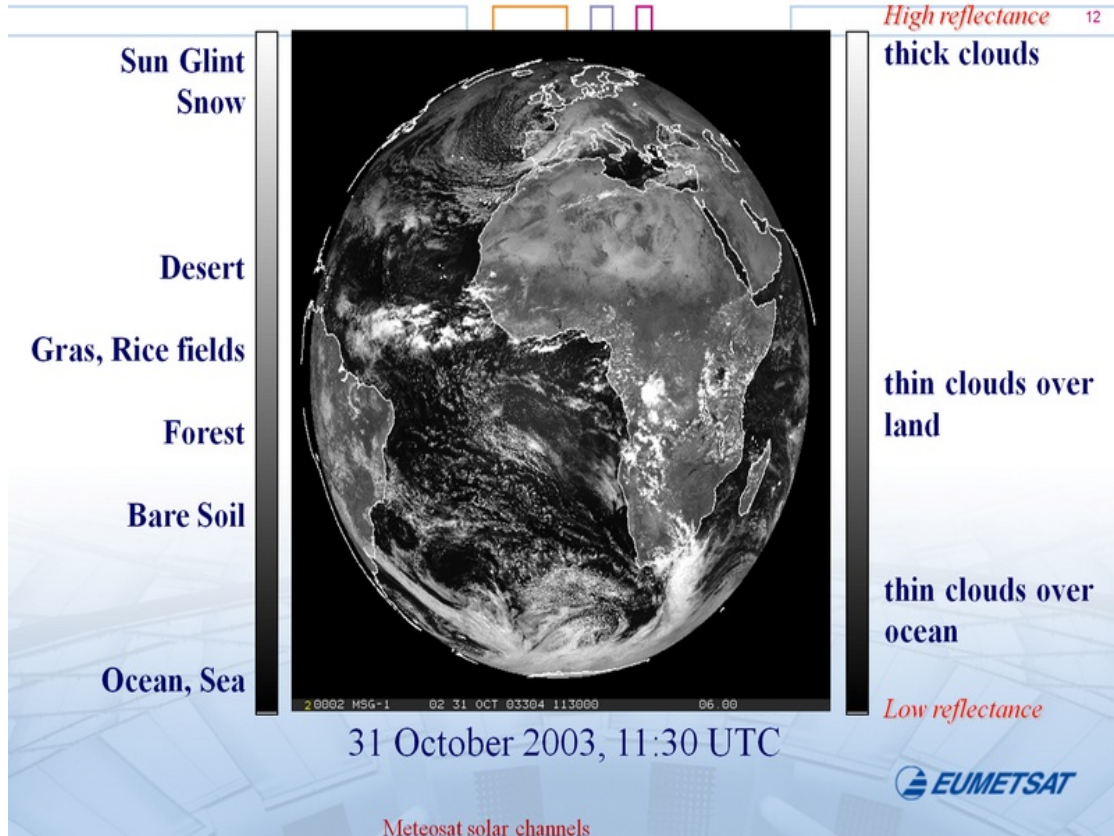


# Jose\_16.PNG

**Earth Surface**

**Channel 02 (VIS0.8)**

**Clouds**



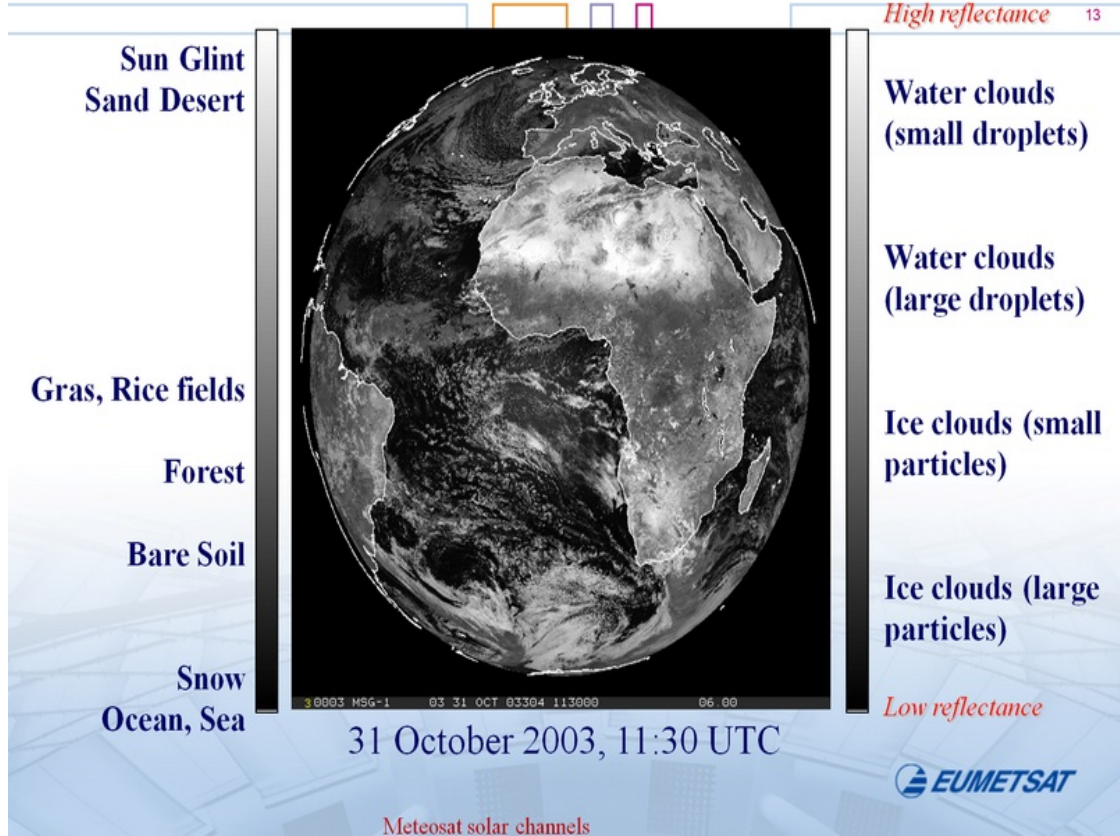


# Jose\_17.PNG

## Earth Surface

## Channel 03 (NIR1.6)

## Clouds



# Jose\_18.PNG

## SOLAR IMAGES



**CLOUD ALBEDO** is the result of:

-optical depth = concentration \* particle section \* layer thickness

-liquid or ice (phase and shape)



## SOLAR IMAGES



0.6  $\mu\text{m}$  albedo scale:



**CLOUD ALBEDO** is the result of:

- optical depth = concentration \* particle section \* layer thickness
- liquid or ice (phase and shape)

Small droplets more reflective?

For the same volume, which distribution presents more section to the radiation?



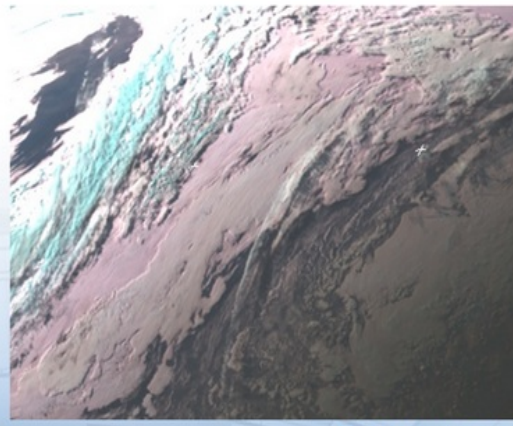
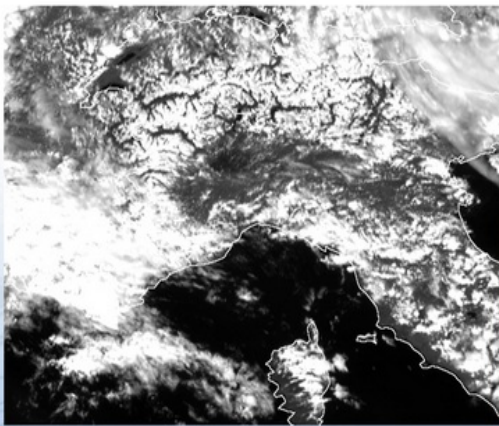
Updrafts prevent droplet merging, and keep reflection strong

# Jose\_20.PNG

## Special solar features

15

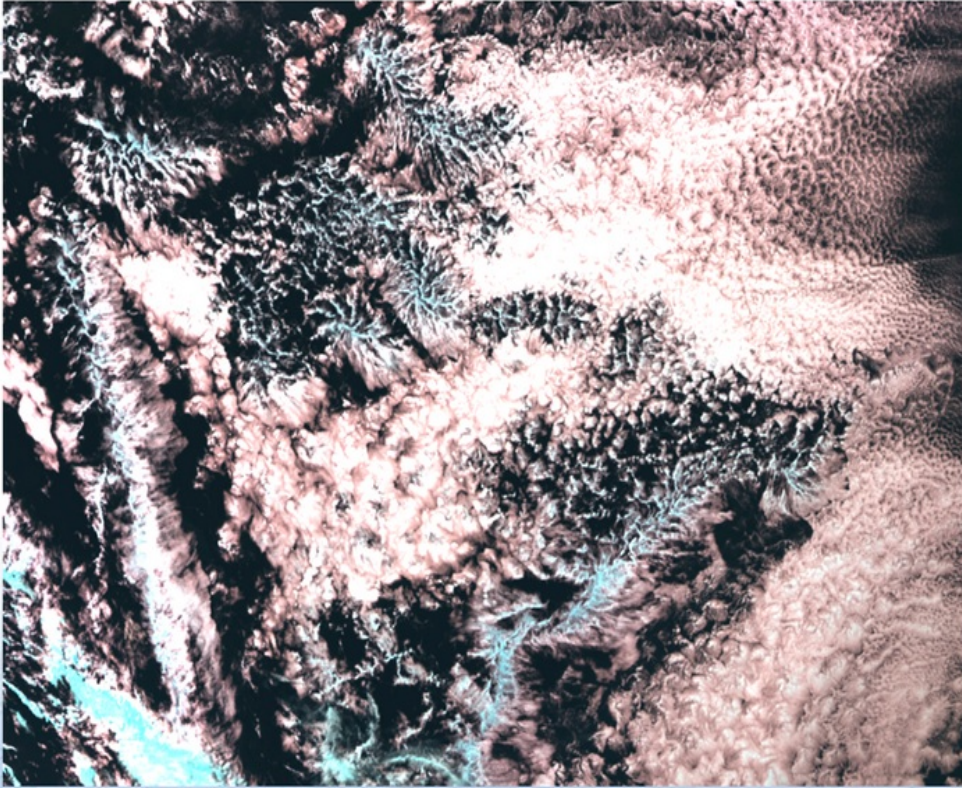
- Shades**: oblique sun, vertical structure. Reflective boundaries
- Water content** is related to optical thickness thru particle size
- Texture** (local standard deviation): cloud type. Sc from St
- Clouds** versus dendritic more permanent **snow**
- Thin Ci**: frequently not detected, more visible over ocean. Better in IR



 EUMETSAT

Meteosat solar channels

# Jose\_21.PNG



16

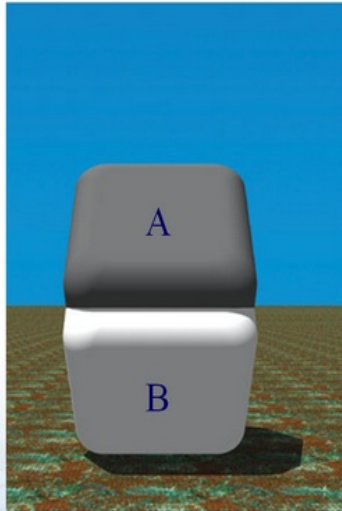
Which mountain range is this?



# Jose\_22.PNG

Do you believe your eyes?

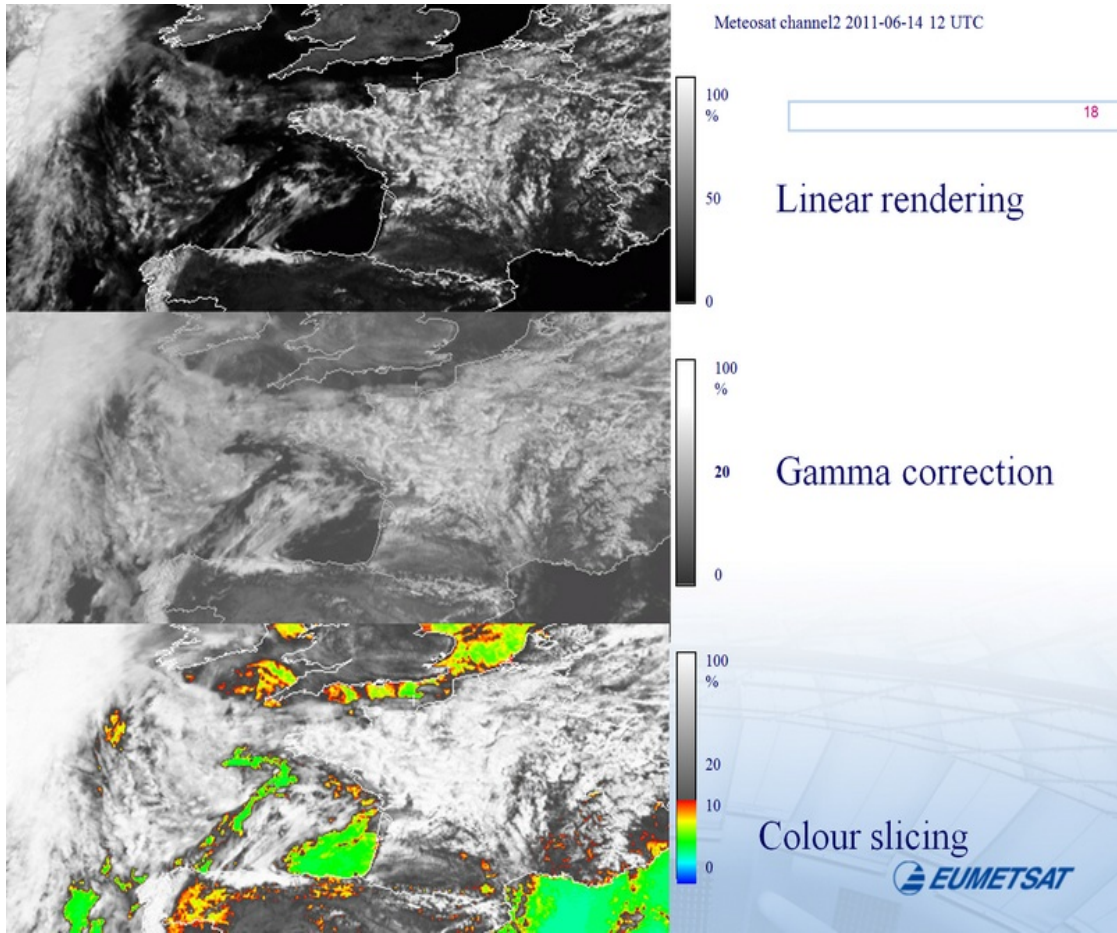
17



Which is darker: A or B ?

Believing that colour is intrinsic to objects (colour constancy)  
leads to delusion

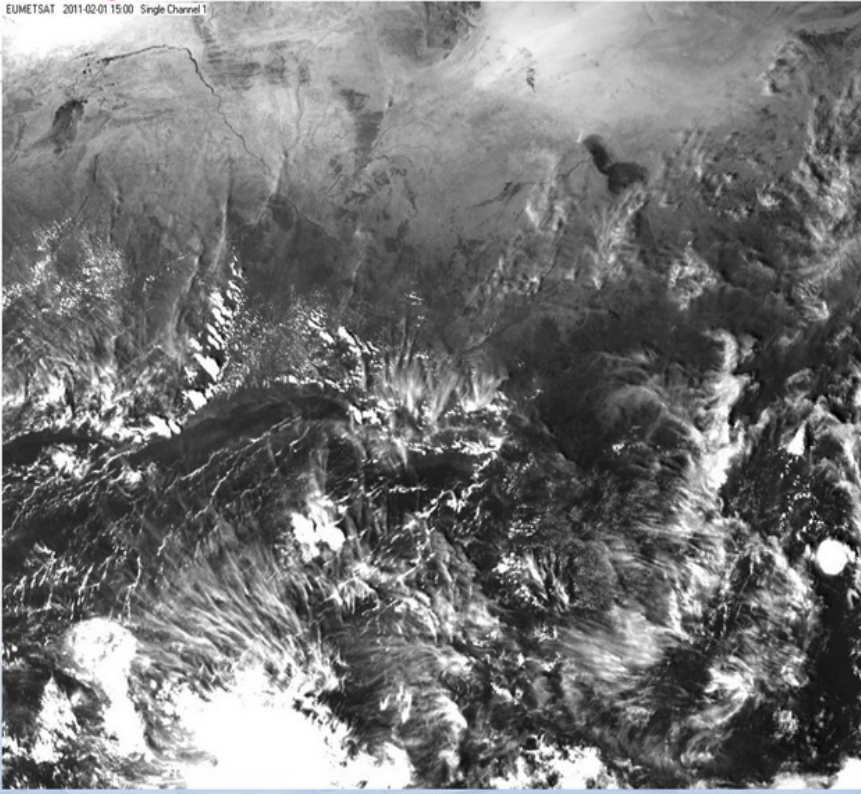
# Jose\_23.PNG



# Jose\_24.PNG

## Combining solar channels

EUMETSAT 2011-02-01 15:00 Single Channel 1



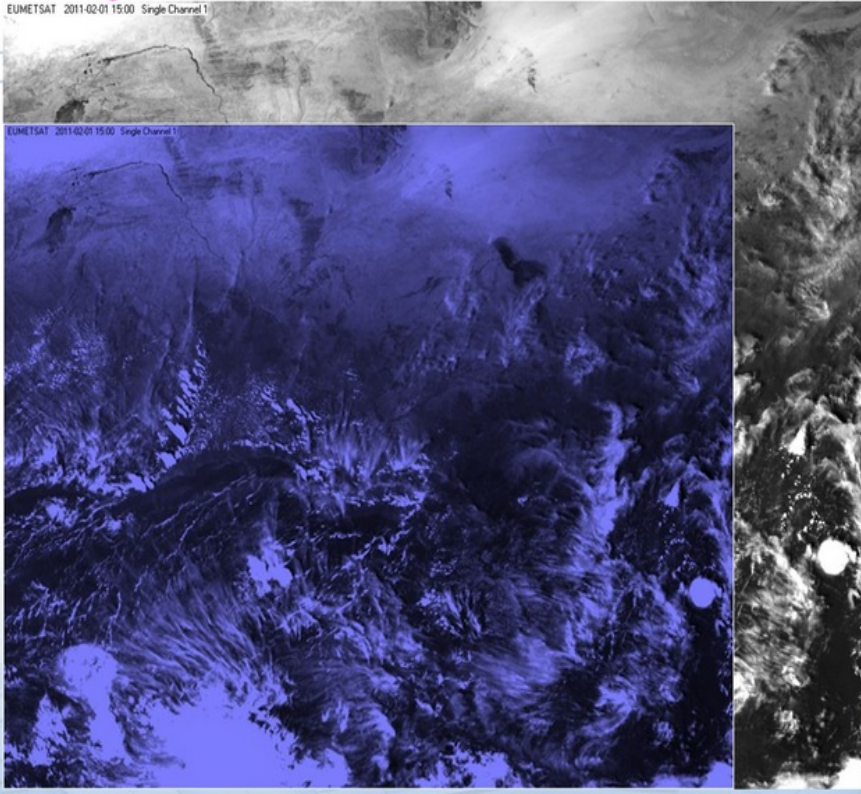
Meteosat solar channels





# Jose\_25.PNG

## Combining solar channels

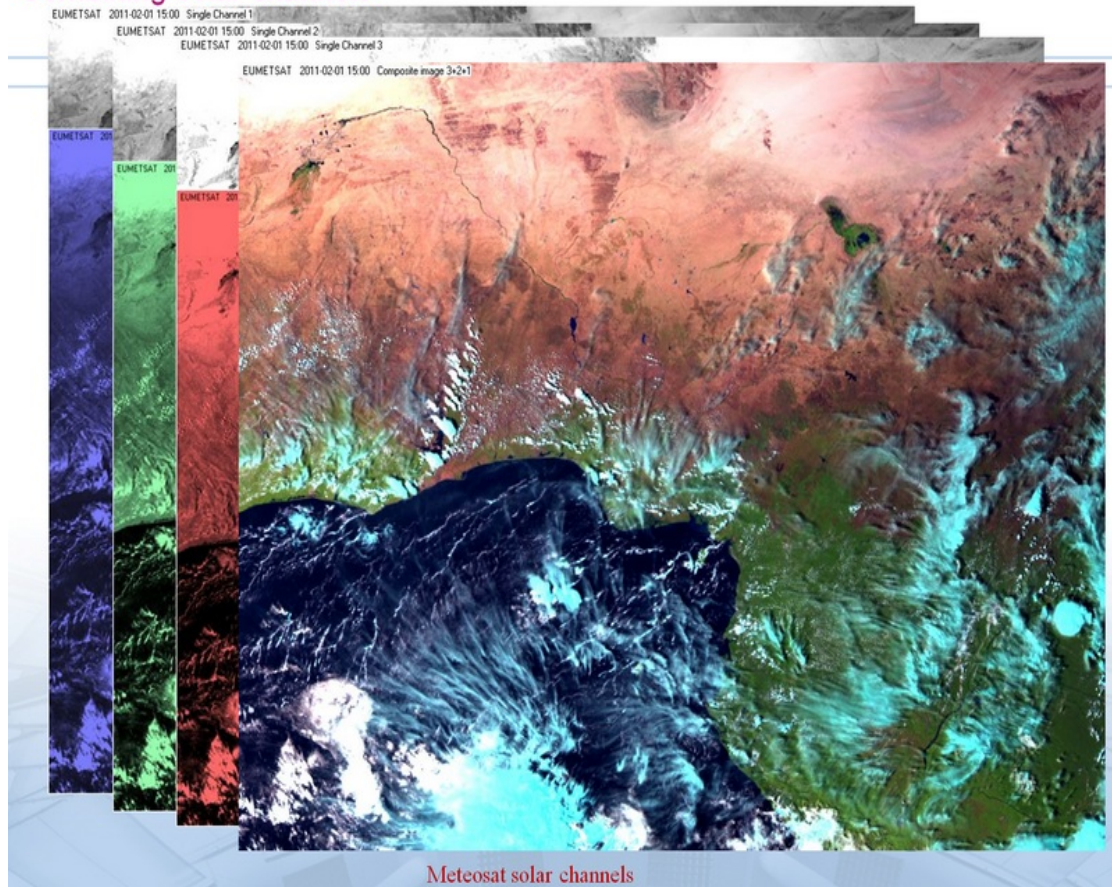


Meteosat solar channels



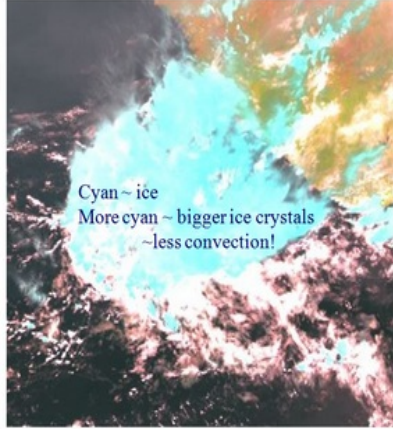
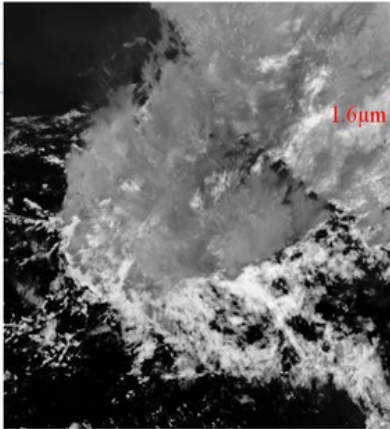
# Jose\_26.PNG

## Combining solar channels

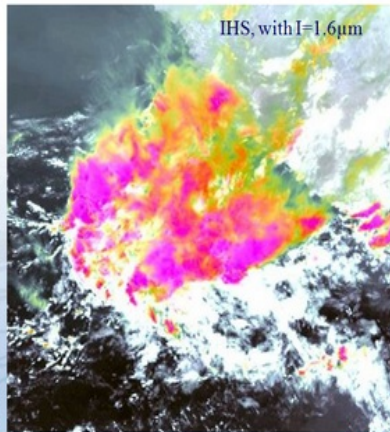


Meteosat solar channels

# Jose\_27.PNG



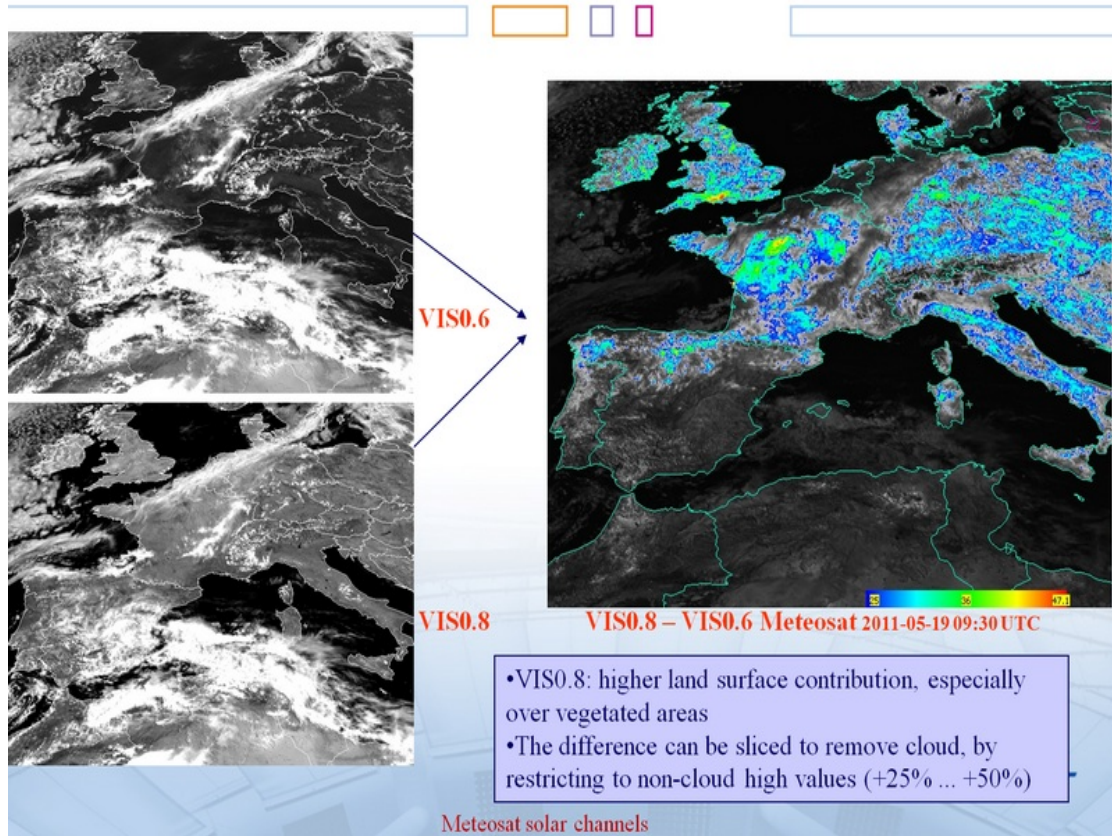
RGB=321 → enhancement



Meteosat solar channels

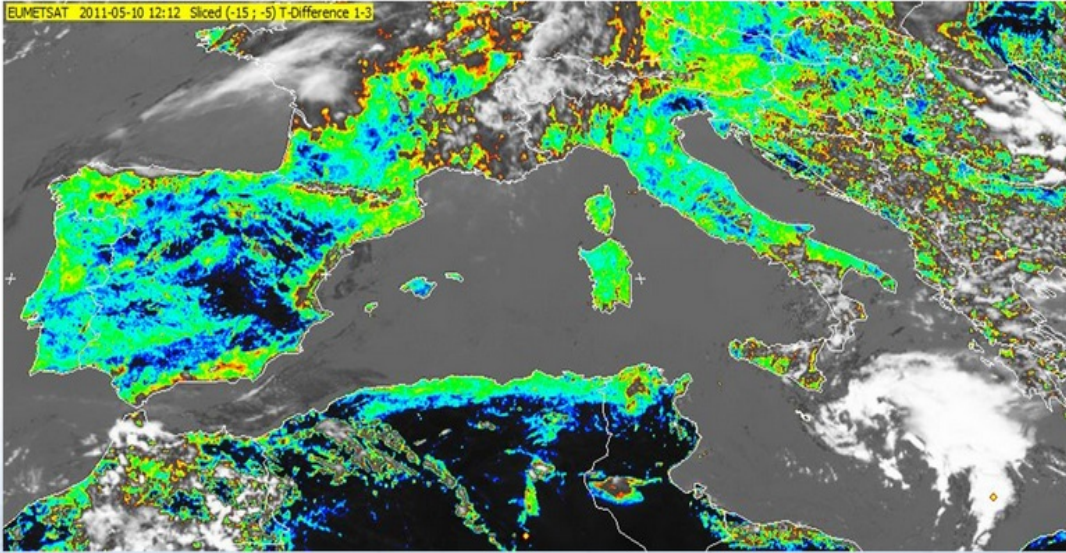
# Jose\_28.PNG

## Solar channel differences over land



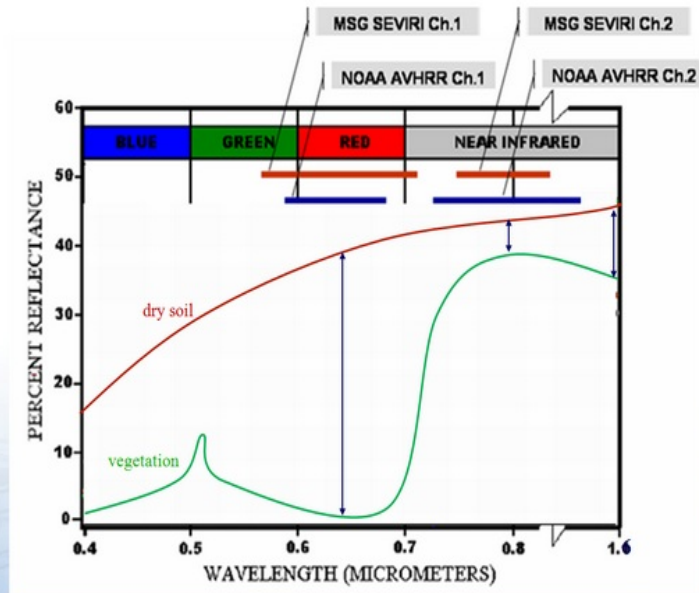
# Jose\_29.PNG

Or with 1.6 $\mu$ m



# Jose\_30.PNG

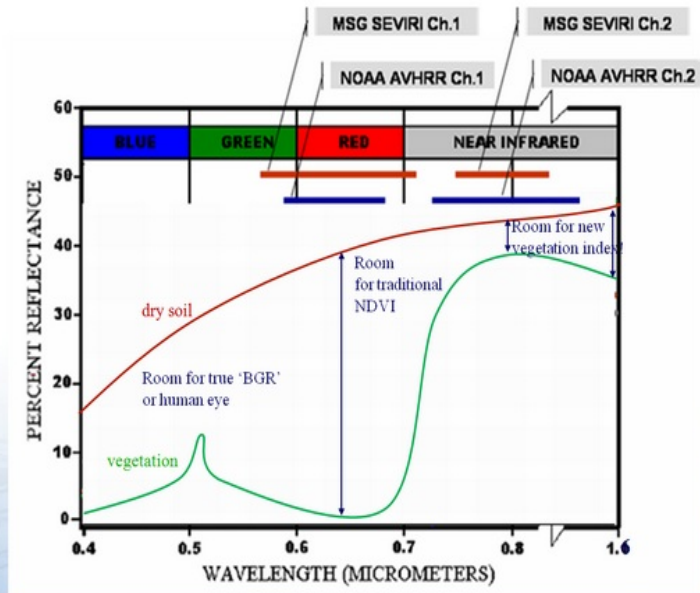
## Vegetated and dry soils



The vegetation response to wavelengths in our colour perception is similar to those between 0.6µm to 1.6µm: **happy coincidence!**

# Jose\_31.PNG

## Vegetated and dry soils

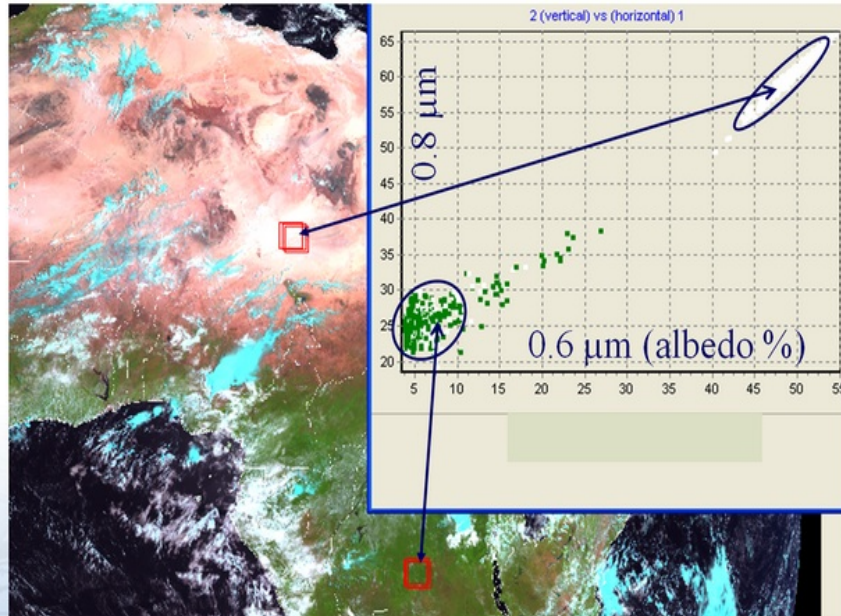


The vegetation response to wavelengths in our colour perception is similar to those between 0.6 $\mu$ m to 1.6 $\mu$ m: **happy coincidence!**



# Jose\_32.PNG

## Desert and tropical forest in the solar channels



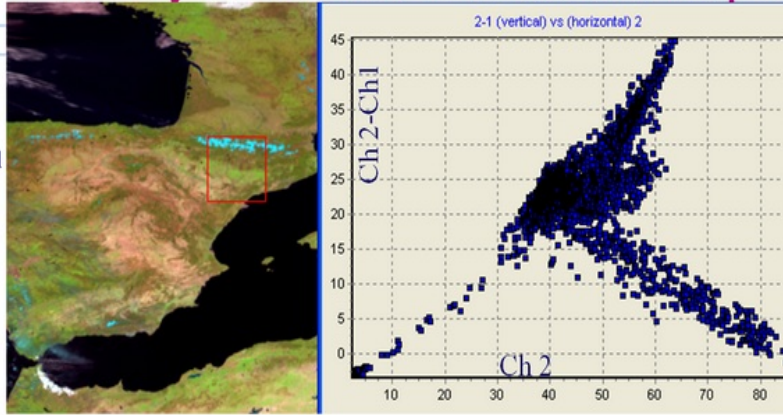
Normalized vegetation index =  $(2-1)/(2+1)$



# Jose\_33.PNG

Exercise: identify the clusters in the 0.6 and 0.8  $\mu\text{m}$  channels

Meteosat-9  
RGB Natural  
colours  
2008-04-06  
12UTC



26

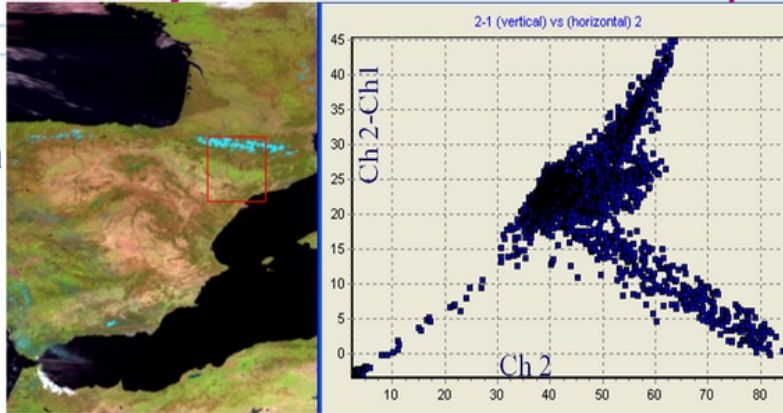
Where are  
the growing  
vegetation  
pixels on  
the graph?



# Jose\_34.PNG

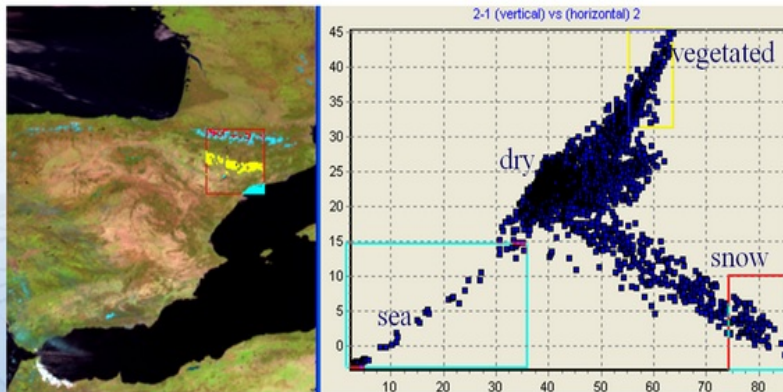
## Exercise: identify the clusters in the 0.6 and 0.8 $\mu\text{m}$ channels

Meteosat-9  
RGB Natural  
colours  
2008-04-06  
12UTC




26

Where are  
the growing  
vegetation  
pixels on  
the graph?



UMETSAT

## LAND SURFACE ANALYSIS SATELLITE APPLICATIONS FACILITY



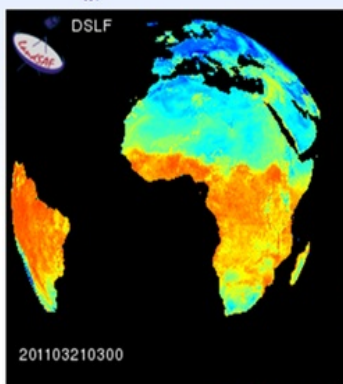
Home landsaf.meteo.pt

The scope of Land Surface Analysis Satellite Applications Facility (LSA SAF) is to increase benefit from EUMETSAT Satellite (MSG and EPS) data related to:

- Land
- Land-Atmosphere interaction
- Biospheric Applications

The LSA SAF performs:

- R&D Programs.
- Operational Activities
- Generation
- Archiving
- Dissemination



[See colour legends...](#)

of land surface related products.

**Latest News:**

- **Important** IM Archive system maintenance. [see more...](#)
- **Important** IM Archive system maintenance. [see more...](#)
- **Information** LSA SAF Outage [see more...](#)
- **Information** LSA SAF Outage [see more...](#)
- **Update** MSG Images [see more...](#)

**Product Development Status:**

**MSG/SEVIRI based products**

**Wild Fires**

- Fire Radiative Power - PIXEL
- Fire Radiative Power - GRID

**Vegetation Parameters**

- Fraction of Vegetation Cover
- Leaf Area Index
- Fraction of Absorbed Photosynthetic Active Radiation

**Snow Cover**

- Snow Cover (daily)
- Snow Cover (15 mins)

**Other**

- Bi-Directional Reflectance Factor
- Land Surface Emissivity

**Albedo**

- Surface Albedo
- MSG Ten Day Surface Albedo

**Land Surface Temperature**

- Land Surface Temperature (15 mins)

**Down-welling Surface Fluxes**

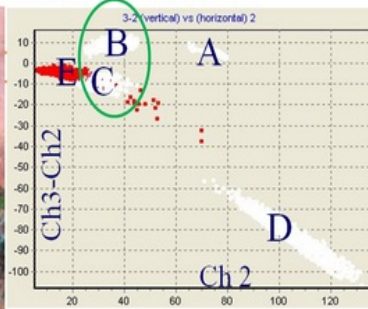
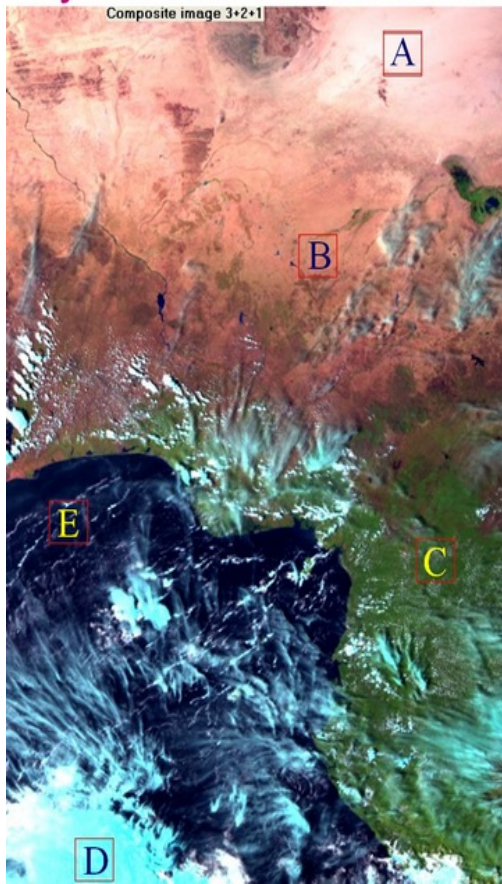
- Down-welling Surface Short-wave Radiation Flux
- Down-welling Surface Long-wave Radiation Flux
- Daily Downward Surface Shortwave Flux
- Daily Downward Surface Longwave Flux

**Evapotranspiration**

- Evapotranspiration (30 mins)
- Daily Evapotranspiration

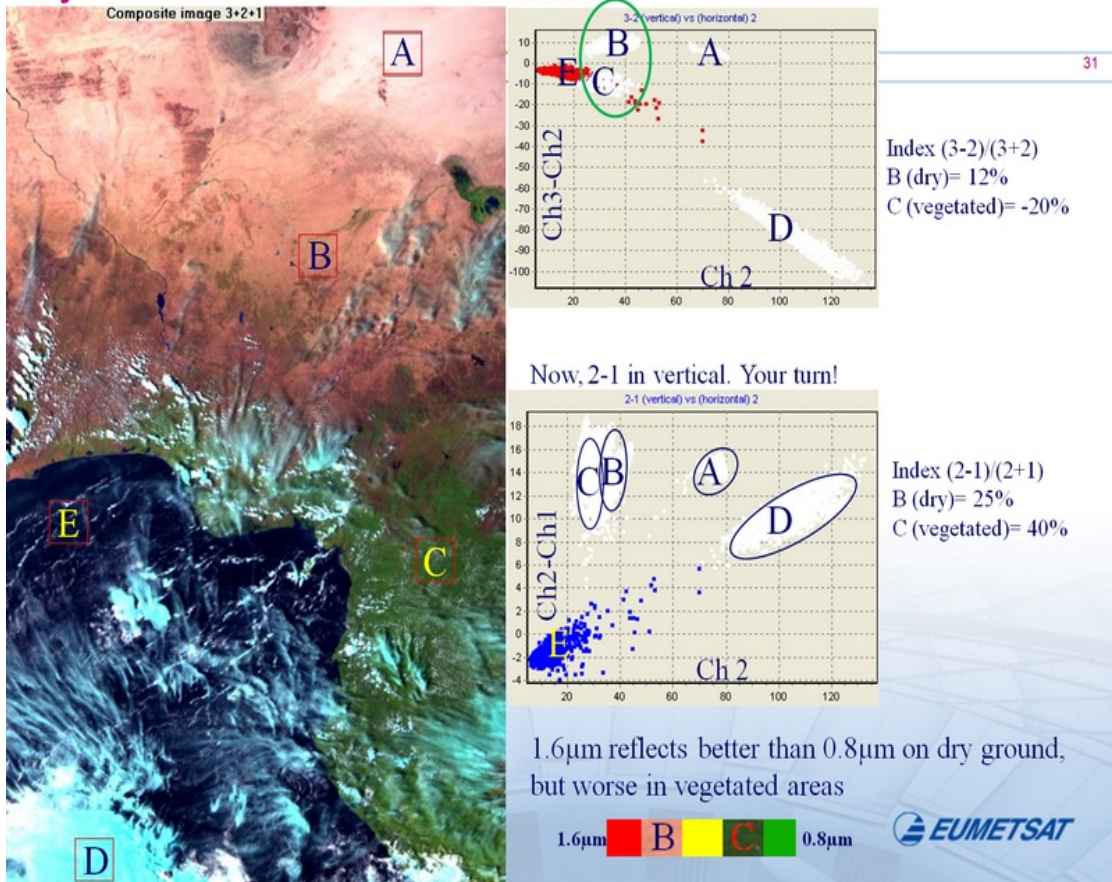
# Jose\_36.PNG

Dry soil shows brown in the natural RGB!



# Jose\_37.PNG

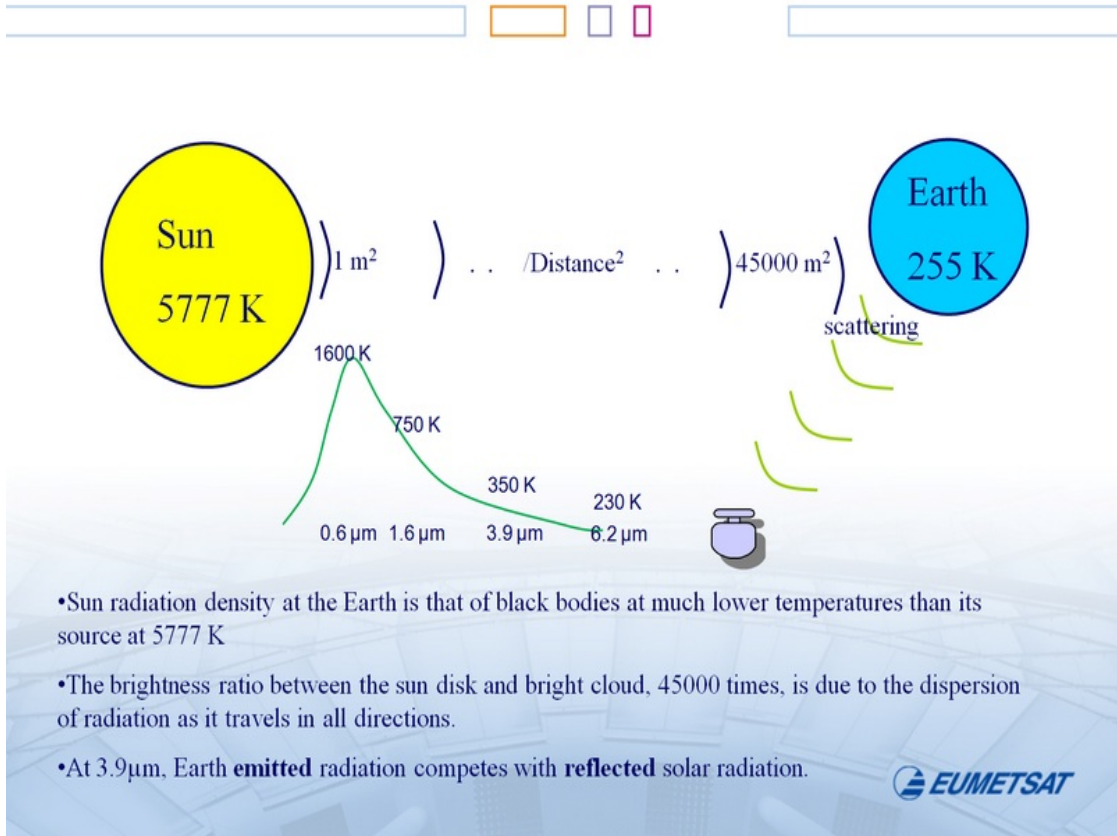
## Dry soil shows brown in the natural RGB!





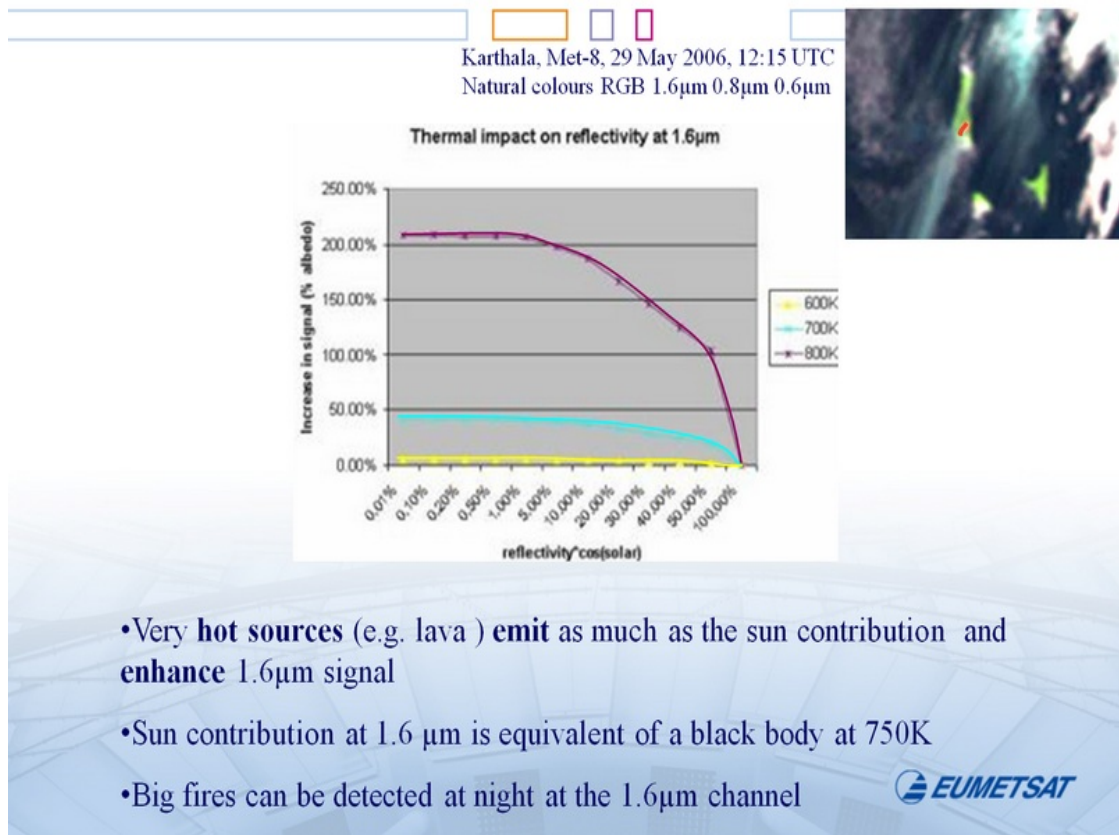
# Jose\_39.PNG

The sun disc is brighter than cloud!



# Jose\_40.PNG

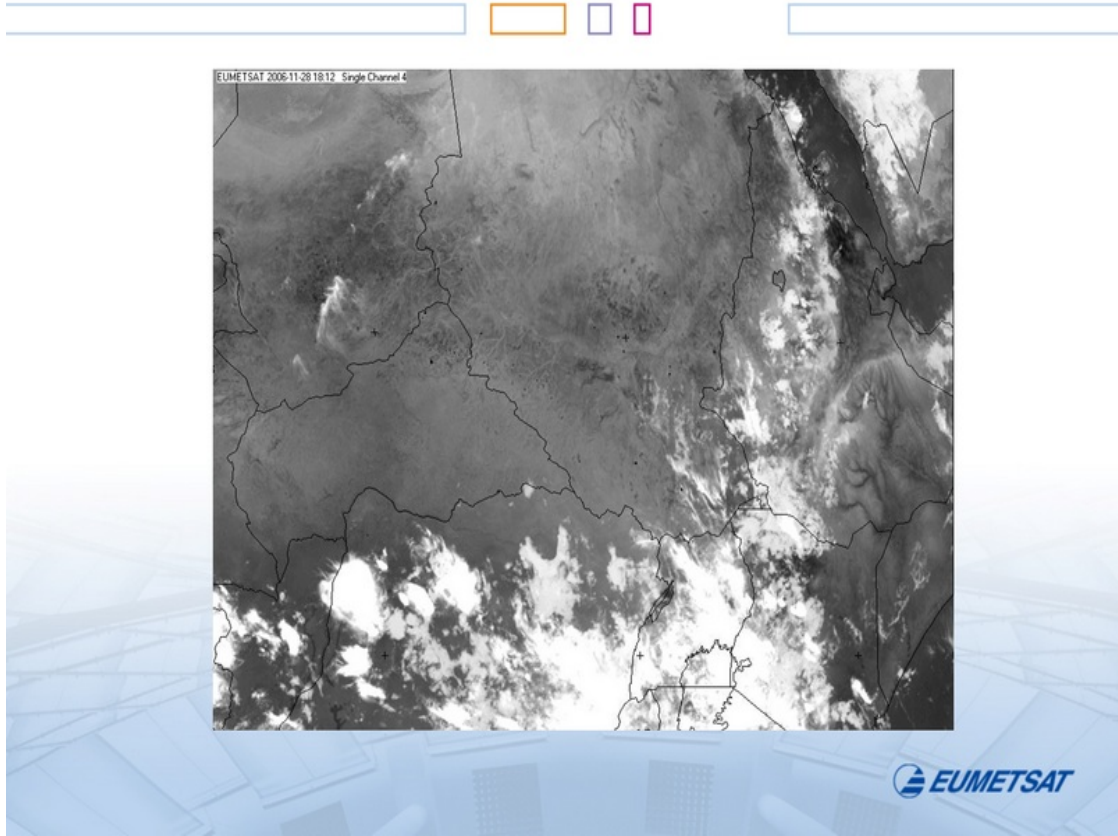
## Emission sources in the solar channels





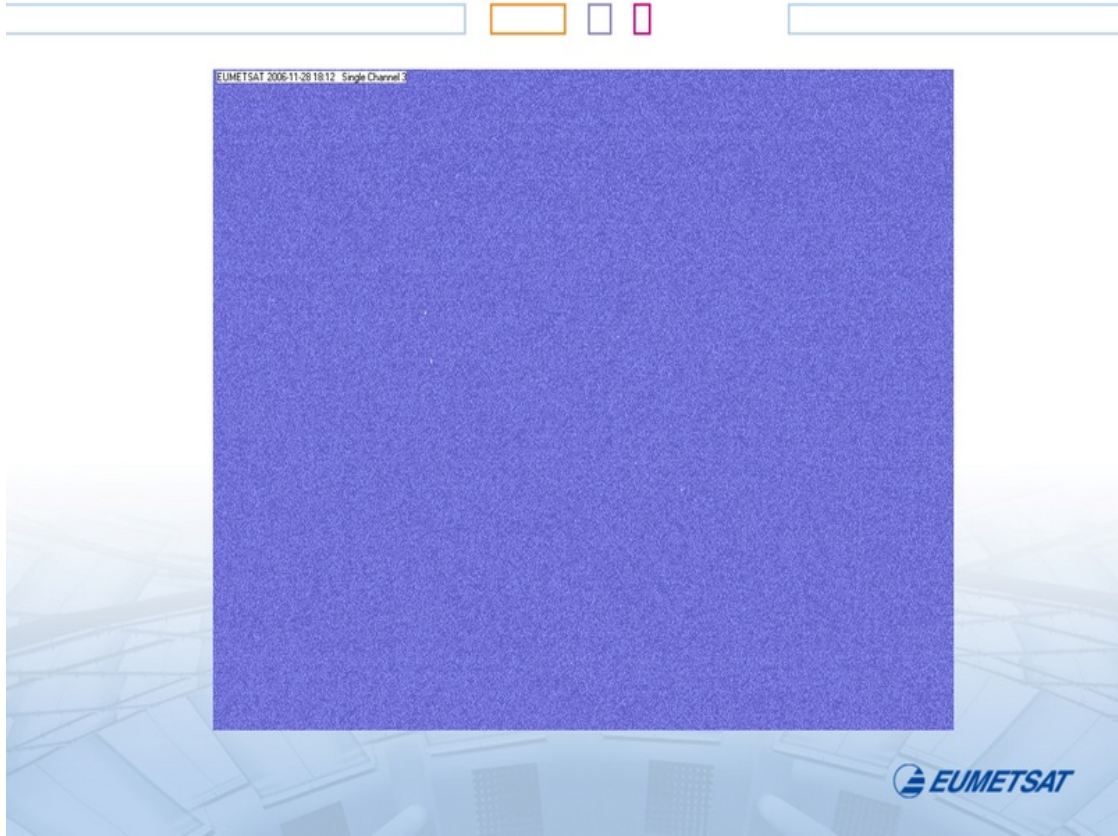
# Jose\_41.PNG

Big fires at 1.6μm, night time



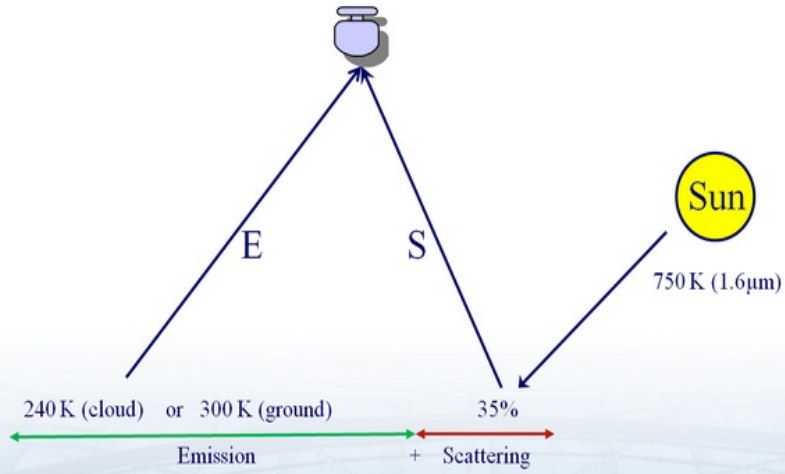
# Jose\_42.PNG

Big fires at 1.6 $\mu$ m, night time



# Jose\_43.PNG

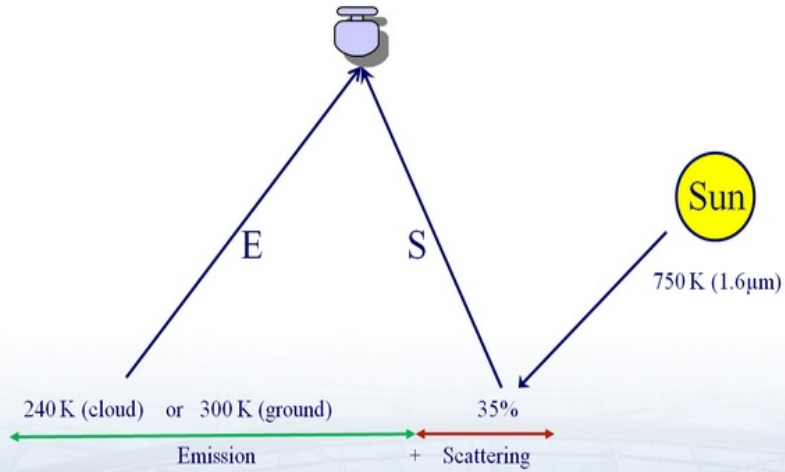
NIR 1.6 is solar-reflected (+ emitted) radiation



Which contribution is bigger, Emitted or Scattered?

# Jose\_44.PNG

NIR 1.6 is solar-reflected (+ emitted) radiation

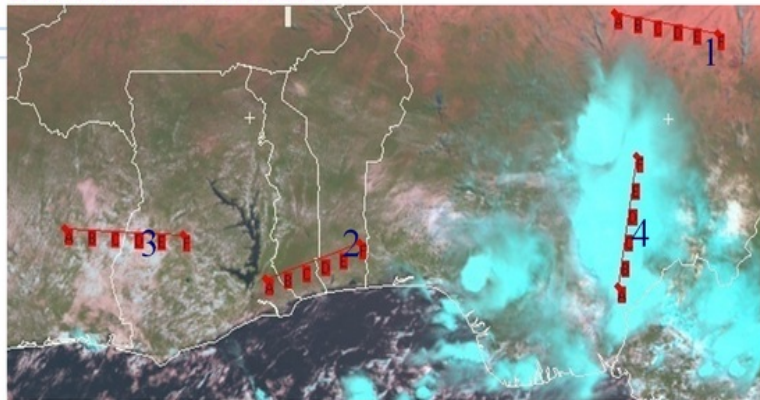


Which contribution is bigger, Emitted or Scattered ?

$S/E > 10^7$  due to Planck's strong dependence on temperature for scene  $T(\text{kelvin}) \ll 14400/\lambda(\mu\text{m})$

# Jose\_45.PNG

## Cloud in the solar channels



38

ch3 ch2 ch1 composite

1. Dry
  2. Vegetation
  3. Thin cloud above vegetation
  4. Thick cloud
- Scene "3" is a weighted average of scenes "2" and "4" with the cloud fraction
  - $0.8\mu\text{m}$  is the most reflected radiation by cloud or vegetation, not by dry grounds ( $1.6\mu\text{m}$ )
  - Ice cloud is less  $1.6\mu\text{m}$  reflective than liquid cloud



# Jose\_46.PNG

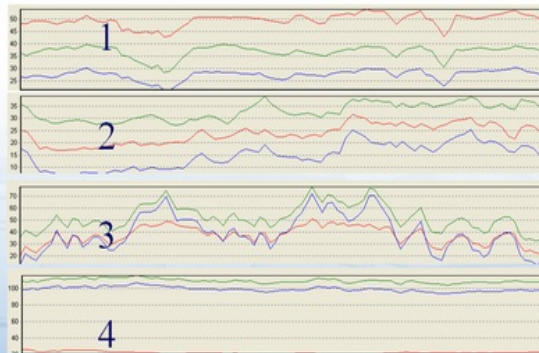
## Cloud in the solar channels



38

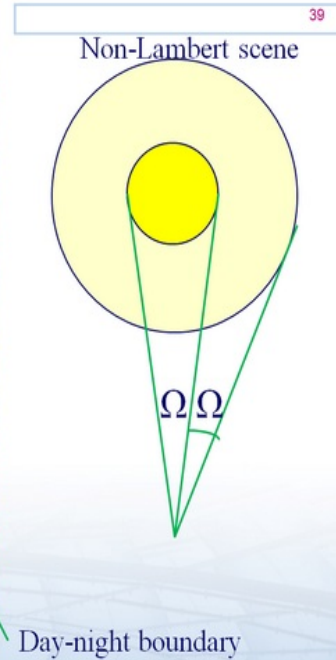
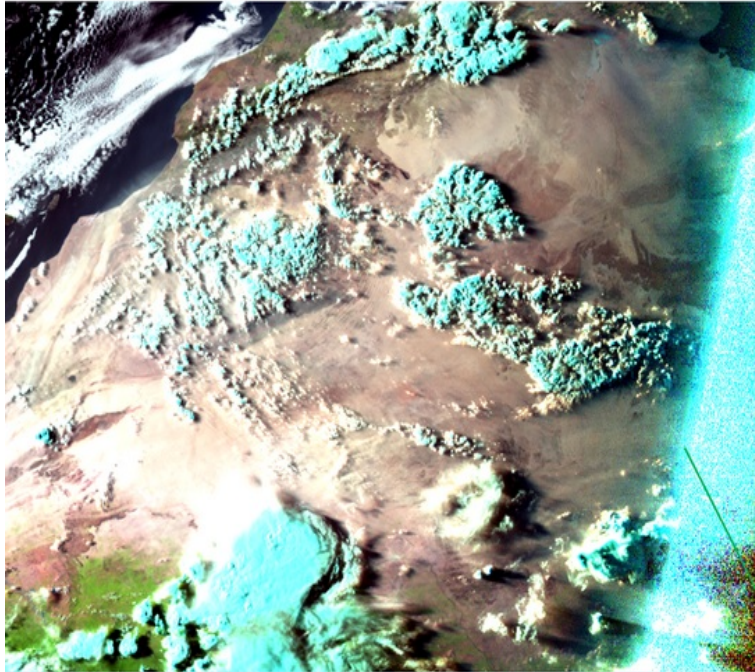
ch3 ch2 ch1 composite

1. Dry
  2. Vegetation
  3. Thin cloud above vegetation
  4. Thick cloud
- Scene "3" is a weighted average of scenes "2" and "4" with the cloud fraction
  - $0.8\mu\text{m}$  is the most reflected radiation by cloud or vegetation, not by dry grounds ( $1.6\mu\text{m}$ )
  - Ice cloud is less  $1.6\mu\text{m}$  reflective than liquid cloud



# Jose\_47.PNG

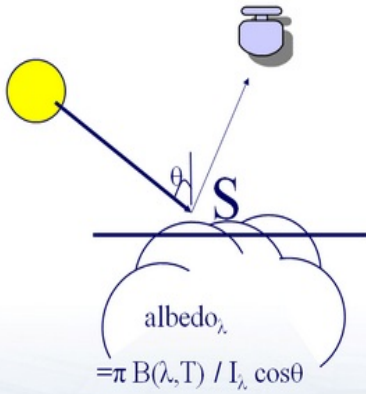
## Lambert's approximation



- Lambert: same brightness close and far from the boundary of a spherical target
- Lambert examples: rough ocean surfaces or snow, non-directional reflection
- Non Lambert: desert surfaces or sun glint on oceans, **directional** reflection

# Jose\_48.PNG

## Scattering albedo

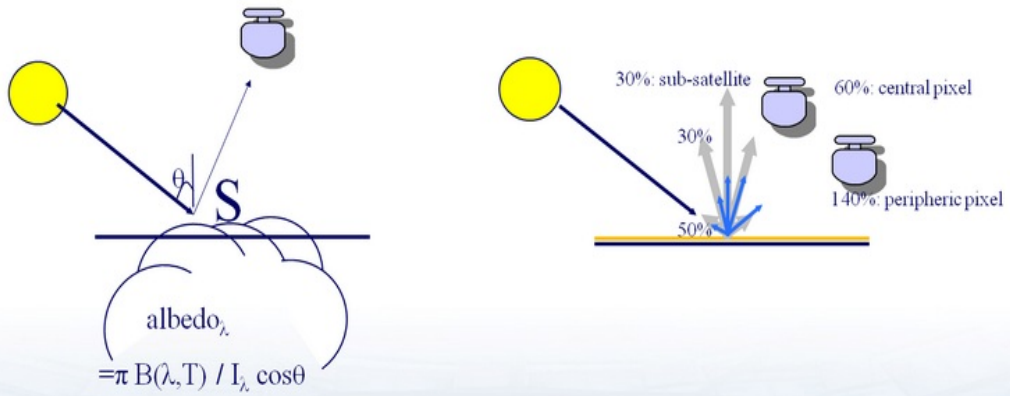


$$I_{\lambda} \cdot \cos\theta \cdot S \cdot \text{albedo}_{\lambda} \cdot \Omega / \pi = \text{Solar power reaching the satellite sensor}$$



# Jose\_49.PNG

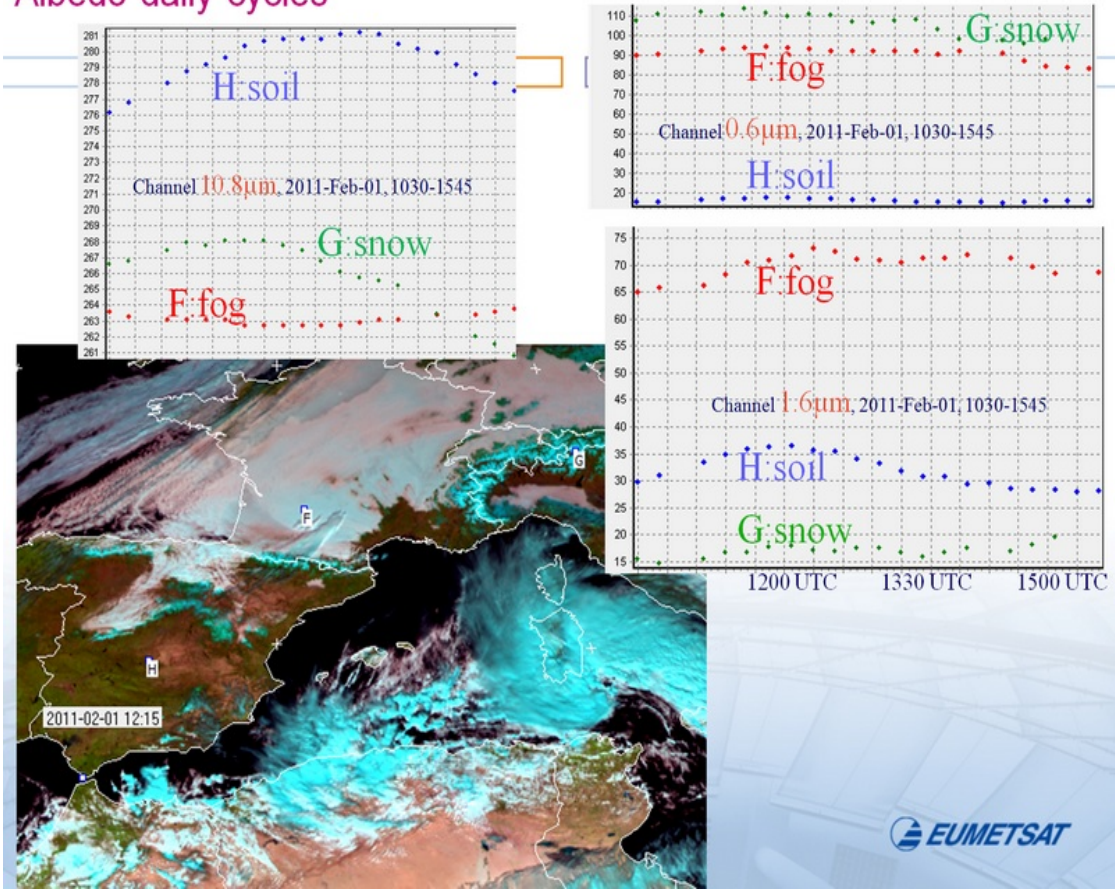
## Scattering albedo



$$I_\lambda \cdot \cos\theta \cdot S \cdot \text{albedo}_\lambda \cdot \Omega / \pi = \text{Solar power reaching the satellite sensor}$$

# Jose\_50.PNG

## Albedo daily cycles



## Jose\_51.PNG

### The impact of illumination direction on the albedo calculation

43

Where is the retrieved albedo more dependent on the time of the day?

- a. On cloud, where reflection varies with direction.
- b. On oceans, where calm waters act as mirrors.
- c. On tropical land, where surfaces stay constant in the course of the day.
- d. On snow, where Snel behaviour is relevant

# Jose\_52.PNG

## The impact of illumination direction on the albedo calculation

43

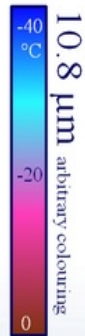
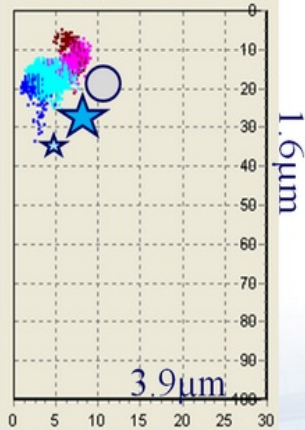
Where is the retrieved albedo more dependent on the time of the day?

- a. On cloud, where reflection varies with direction.  
*But too variable to isolate the effect of illumination*
- b. On oceans, where calm waters act as mirrors.  
*But albedo is low and affected by Rayleigh dispersion*
- c. On tropical land, where surfaces stay constant in the course of the day.  
*That is my preference, too*
- d. On snow, where Snel behaviour is relevant  
*Not very directional, when a pixel contains many different slopes*

## Towards ice and size vertical profiles

Developing-phase convection

1.6 albedo (%) versus 3.9 albedo



Both SIZE and ICE reduce particle reflectivity

At lower levels, ice particles are bigger and less icy than at high level.

Reduced or increased reflectivity at lower levels??

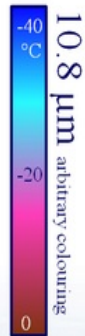
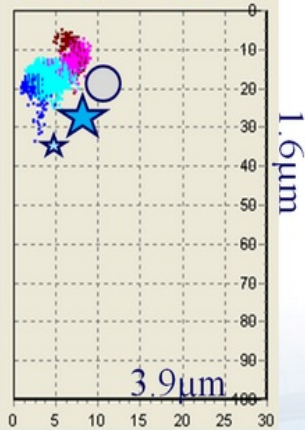
Reduced at 1.6 μm, the channel more sensitive to...  
ICE / SIZE ??

# Jose\_54.PNG

## Towards ice and size vertical profiles

Developing-phase convection

1.6 albedo (%) versus 3.9 albedo



Both SIZE and ICE reduce particle reflectivity

At lower levels, ice particles are bigger and less icy than at high level.

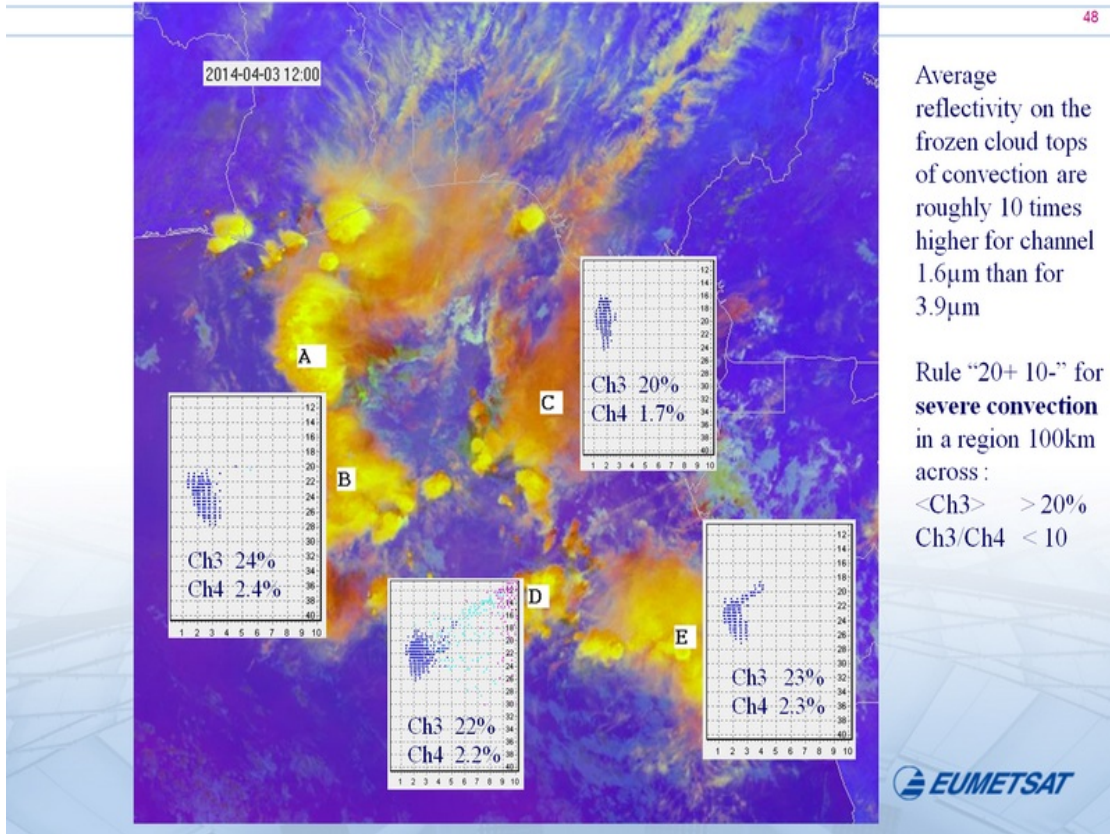
Reduced or increased reflectivity at lower levels??

Reduced at 1.6 $\mu$ m, the channel more sensitive to...  
ICE / SIZE ??

Reduced at 1.6 $\mu$ m (vertical), responding to SIZE  
Increased at 3.9 $\mu$ m (horizontal), responding to ICE

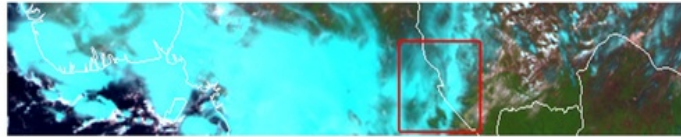
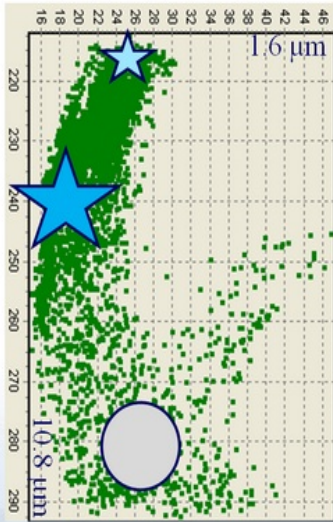
# Jose\_55.PNG

## [1.6μm versus 3.9μm] reflectance technique (convection)



# Jose\_56.PNG

## Ice cloud

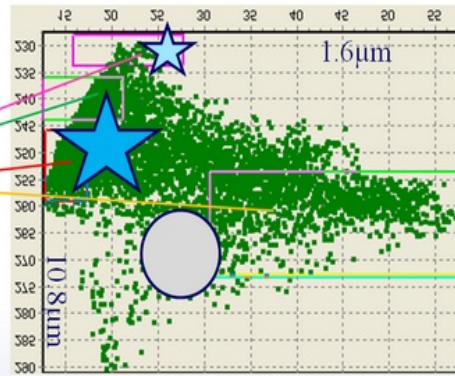
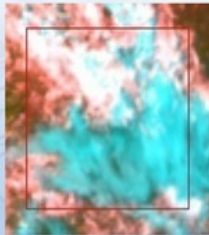
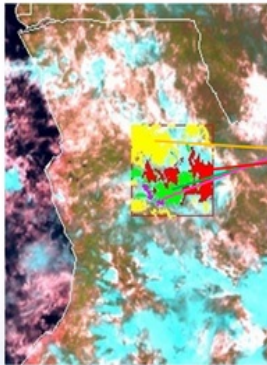


Thin cloud enhances the reflected signal from non-reflective grounds



# Jose\_57.PNG

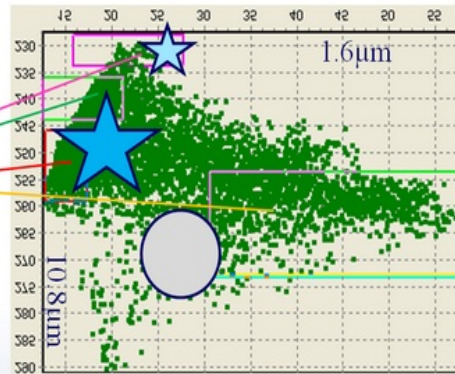
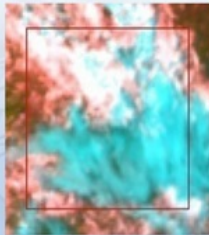
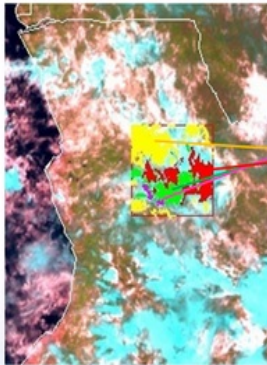
## Classifying ice cloud



What are the red-coded areas?

# Jose\_58.PNG

## Classifying ice cloud



What are the red-coded areas?

Super cooled water droplets

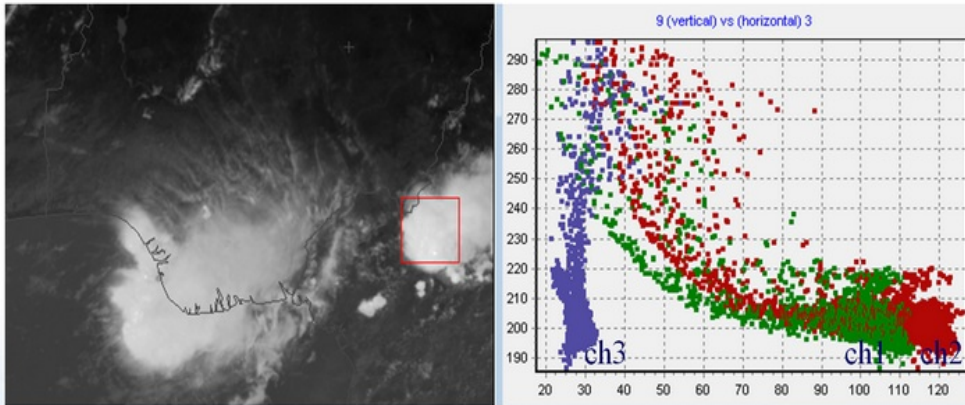
Large ice particles

Ice

Small ice crystals

# Jose\_59.PNG

## Physical limit values in clusters

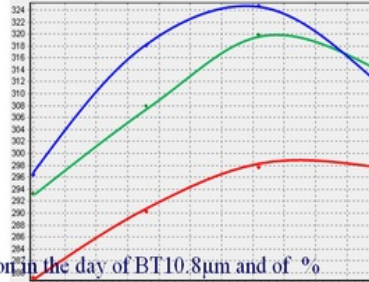
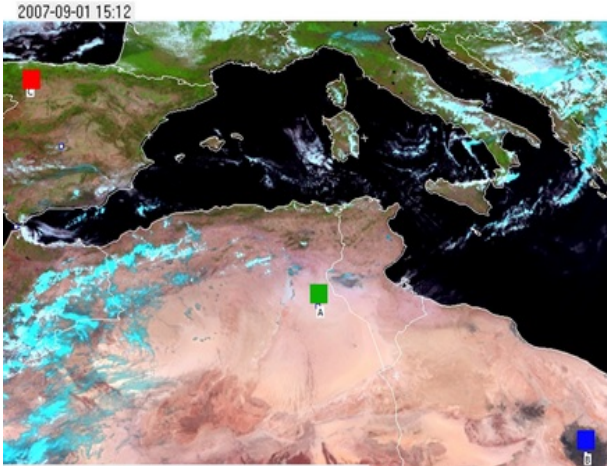


### Why 25-33% limits in the 1.6 $\mu$ m reflectivity at 200 K ?

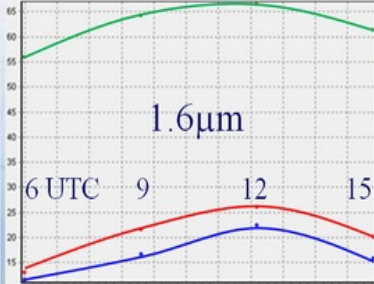
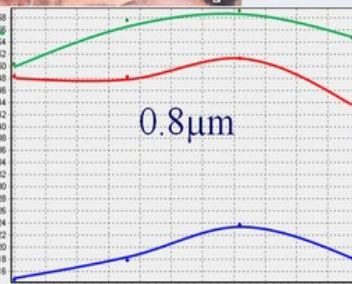
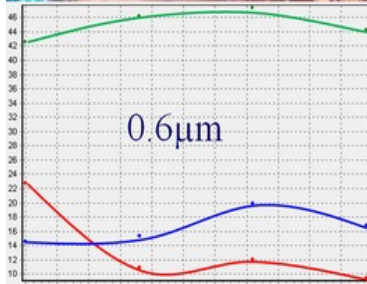
- a. Cloud tops are made of non reflective ice crystals, too small to show variation.
- b. Reflectivity at 1.6 $\mu$ m is almost constant for any cloud.
- c. Analysed pixels are uniform, all in the same updraft phase.

# Jose\_60.PNG

## Channel reflectivities on soil



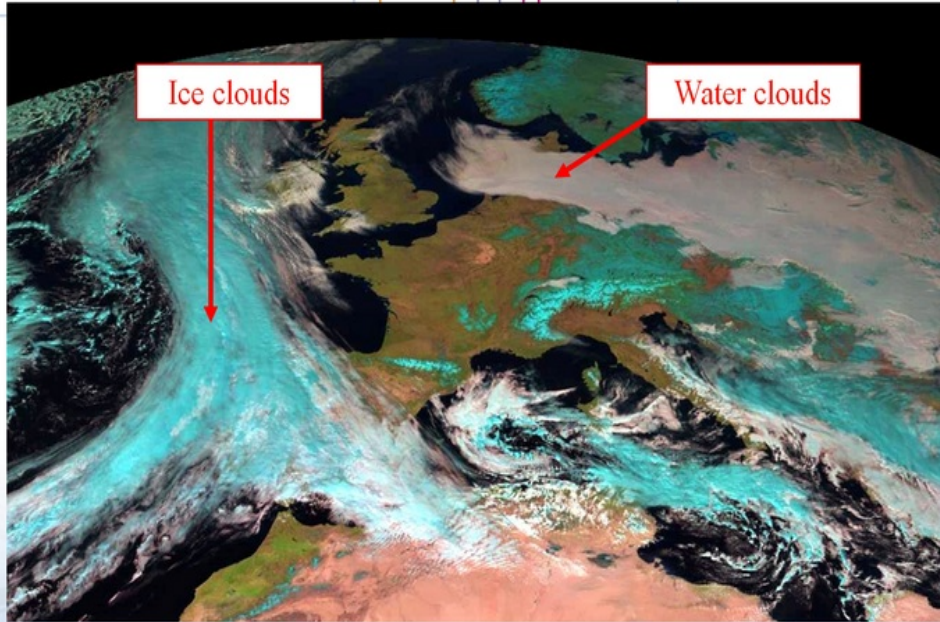
-Simple reflectivity formula shows directionality in reflection for  
Sun-sat 90, 47, 15, 47  
Solar: 77, 41, 26, 54



# Jose\_61.PNG

## Cloud Phase (Ice and water)

57



**Cloud phase classification** using SEVIRI RGB images  
18 Feb 2003, 13:00 UTC, RGB NIR1.6-VIS0.8-VIS0.6



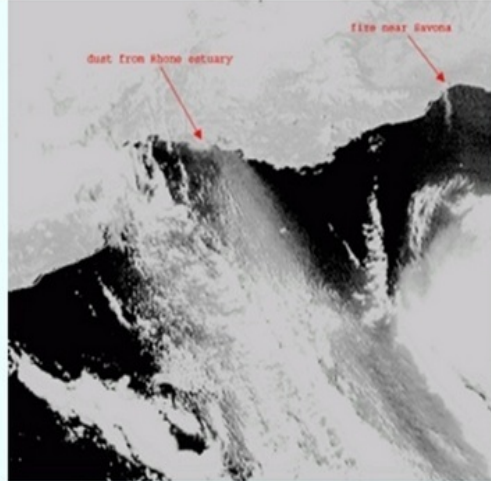
Meteosat solar channels

# Jose\_62.PNG

Rough surfaces due to mistral

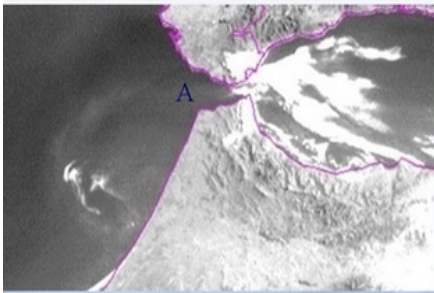
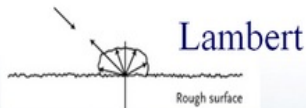
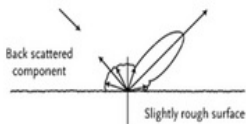
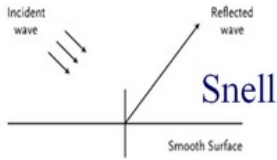


Met-8, 14 February 2005, 13:45 UTC  
Channel 12 (HRV)



Met-8, 14 February 2005, 13:45 UTC  
Channel 12 (HRV. enhanced)

## Sun glint, wind and rough seas



- Sun glint (strong specular sun reflection to the satellite) occurs for a particular geometry Sun-pixel-Satellite, in an area of 1000 km across (geostationary satellites)

- For areas **far from the sun glint zone**, a weak wind **increases** roughness and scattering to the satellite on the sea surface.

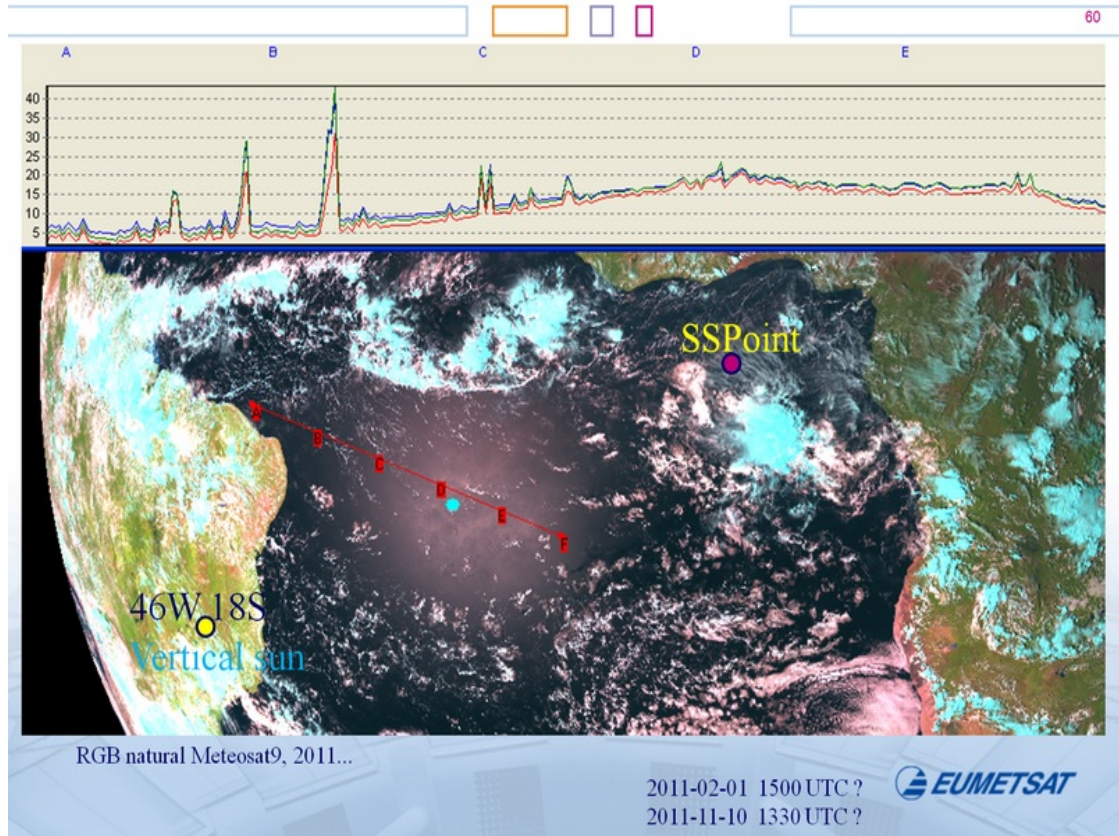
- In the **sun glint zone** itself, the wind **decreases** the scattering to the satellite.

- A **strong** wind can increase reflectance by generating:
  - foam**
  - jet depression and droplet **condensation**
  - bringing **dust** from land into the see

Ocean reflectivity by \ at	Sun glint area	Far away
No wind	High	Low
Moderate wind	Medium	Medium
Strong wind	Medium	High

# Jose\_64.PNG

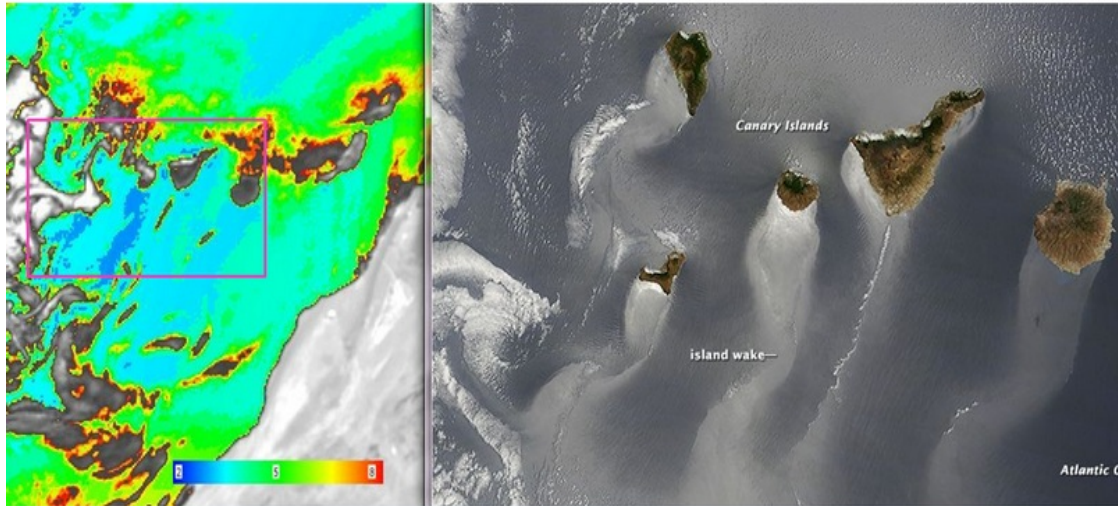
## Sunlint





# Jose\_65.PNG

Reflectance on sunglint areas



Meteosat (no sunglint) and Terra Modis (sunglint)

2013-06-15 circa 10:30UTC

What makes the wake white in Modis: cloud, sea roughness, dust?

Ocean reflectivity by \ at	Sun glint area	Far away
No wind	High	Low

# Jose\_66.PNG

62

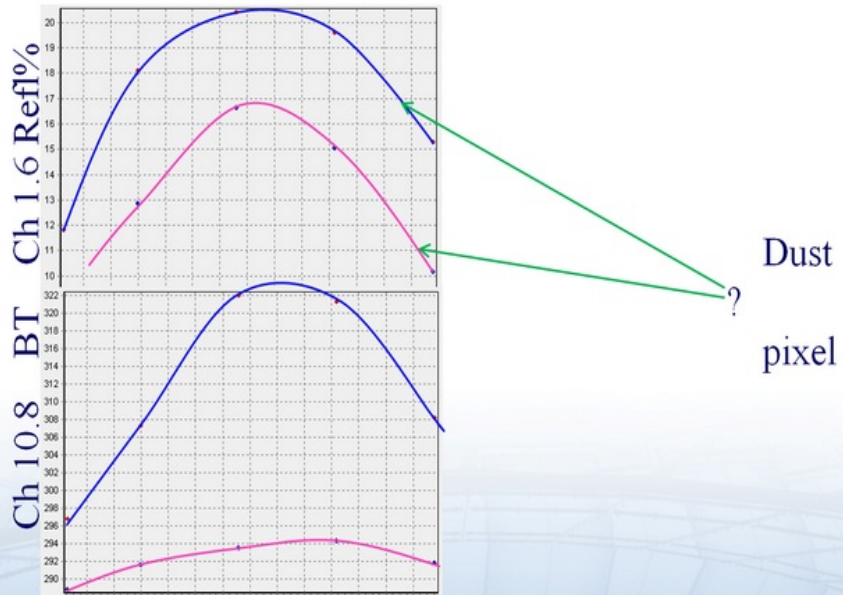
2012-june-20 at 2330 UTC Meteosat-9 Natural RGB 321

What are the bright spots north of Iceland?:  
Cloud, sea surface, ash? Mind the image date!

EUMETSAT

# Jose\_67.PNG

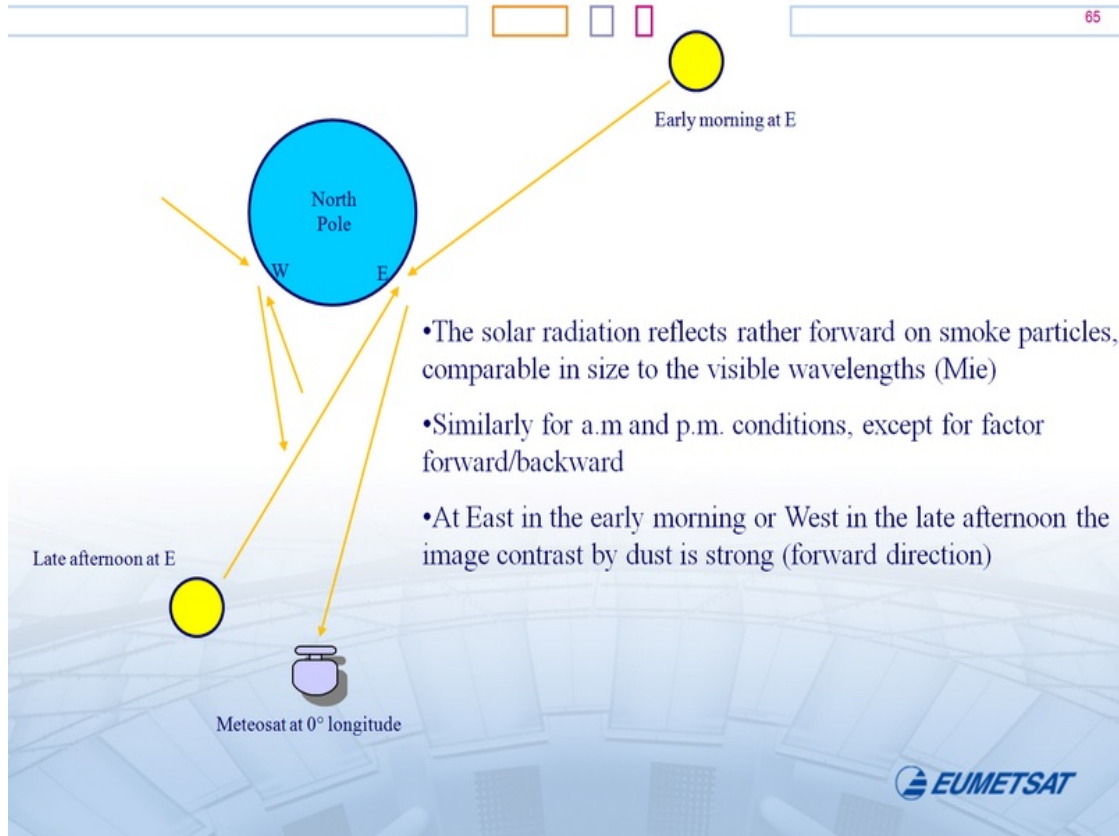
Dust affects reflection and brightness temperature



6 UTC 9 12 15 18 UTC  
Time evolution of solar 1.6µm and thermal 10.8µm for a dusty pixel and for a clear pixel in the North of Morocco

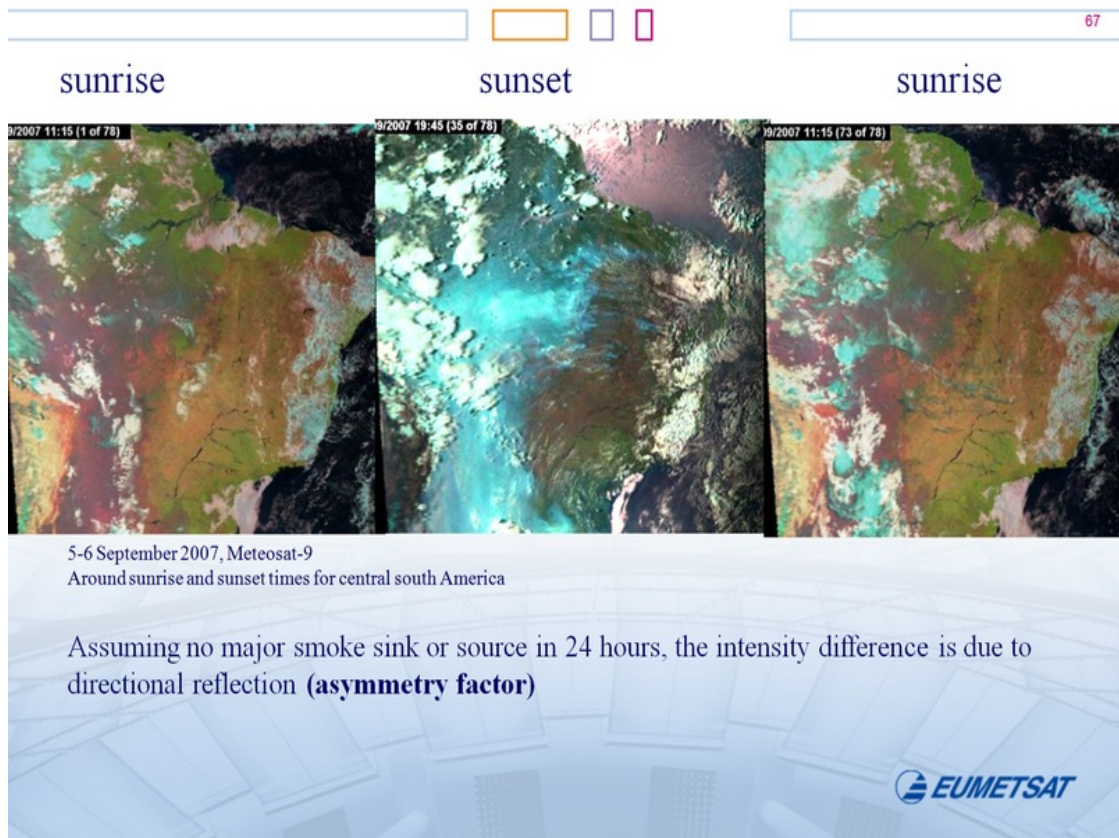
# Jose\_68.PNG

## Image contrast for smoke or dust in solar images



# Jose\_69.PNG

## Pastures burning and deforestation activity in Bolivia



# Jose\_70.PNG

Who made the fire?

Meteosat9, 2010-08-21 2015 UTC



Legend:



Rayleigh Scattering      Mie Scattering      Mie Scattering, larger particles

Direction of incident light

- Smaller wavelengths are reflected by smaller particles (wavelength  $\sim 3 \times$  diameter)
- Smoke particles are small compared with SEVIRI solar wavelengths (Rayleigh scattering)
- Smaller wavelengths are enhanced by forward scattering
- Scattering intensity higher in the western late afternoon

 EUMETSAT

# Jose\_71.PNG

Who made the fire?

Meteosat9, 2010-08-21 2015 UTC



The image shows a satellite view of Africa with two regions highlighted: 'Smaller' in the north and 'Bigger' in the south. To the right is a diagram illustrating three types of scattering: Rayleigh Scattering, Mie Scattering, and Mie Scattering with larger particles. Each diagram shows incident light rays and scattered rays. Below the diagram are four bullet points explaining the scattering processes and their effects on smoke particles. At the bottom, there are two buttons labeled 'Smaller (0.2µm)' and 'Bigger (0.3 µm)', and the EUMETSAT logo.

Smaller

Bigger

Rayleigh Scattering

Mie Scattering

Mie Scattering, larger particles

Direction of incident light

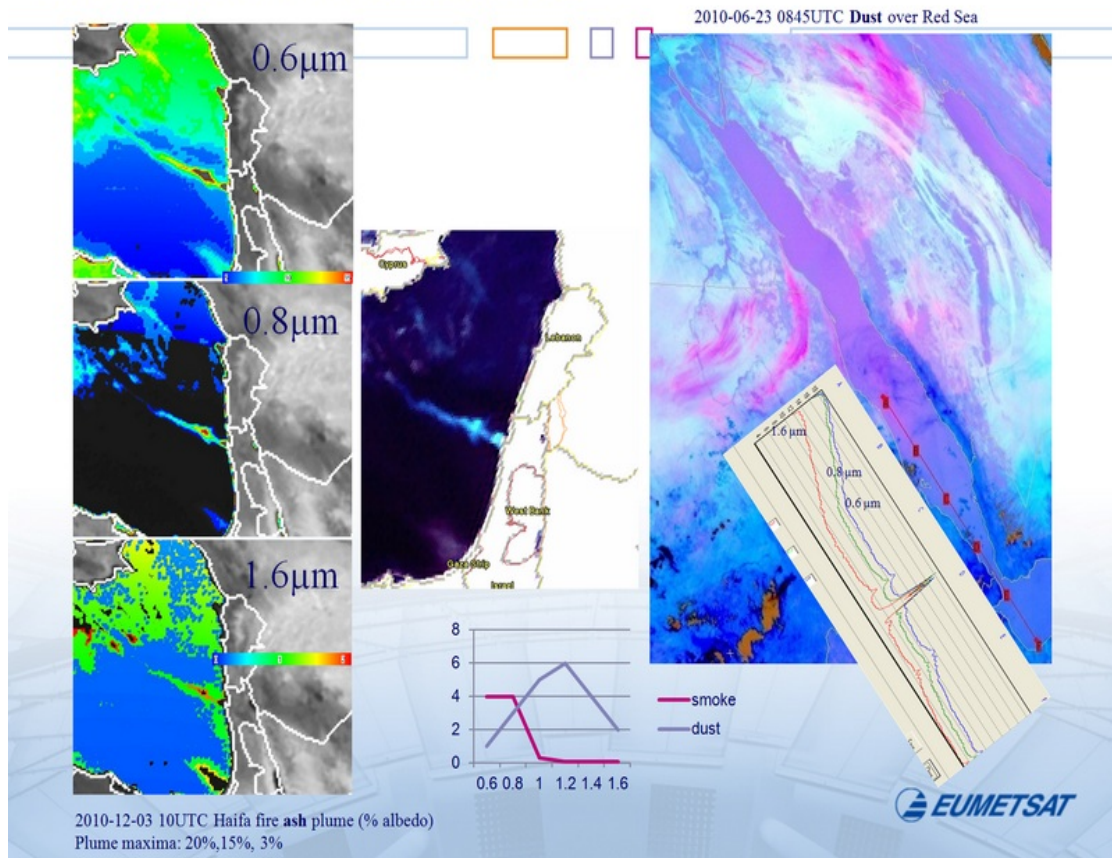
- Smaller wavelengths are reflected by smaller particles (wavelength  $\sim 3 \times$  diameter)
- Smoke particles are small compared with SEVIRI solar wavelengths (Rayleigh scattering)
- Smaller wavelengths are enhanced by forward scattering
- Scattering intensity higher in the western late afternoon

Smaller (0.2µm) Bigger (0.3 µm)

EUMETSAT

# Jose\_72.PNG

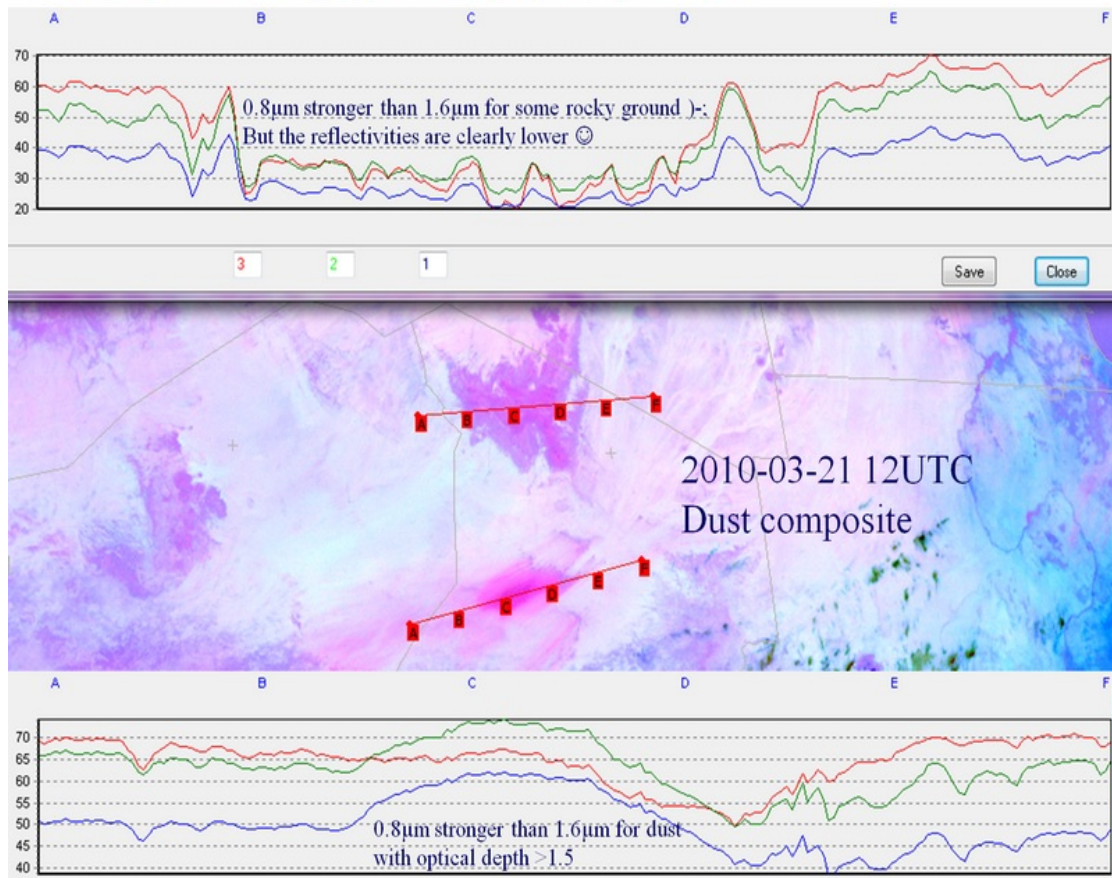
Ash or smoke is smaller than dust





# Jose\_73.PNG

## Solar channels (0.8 $\mu\text{m}$ – 1.6 $\mu\text{m}$ ) to spot dust



# Jose\_74.PNG

## Spotting dust with solar channels

75

Why does dust increase reflectivity over desert for 0.6 $\mu\text{m}$  and 0.8 $\mu\text{m}$  (not for 1.6 $\mu\text{m}$ )?

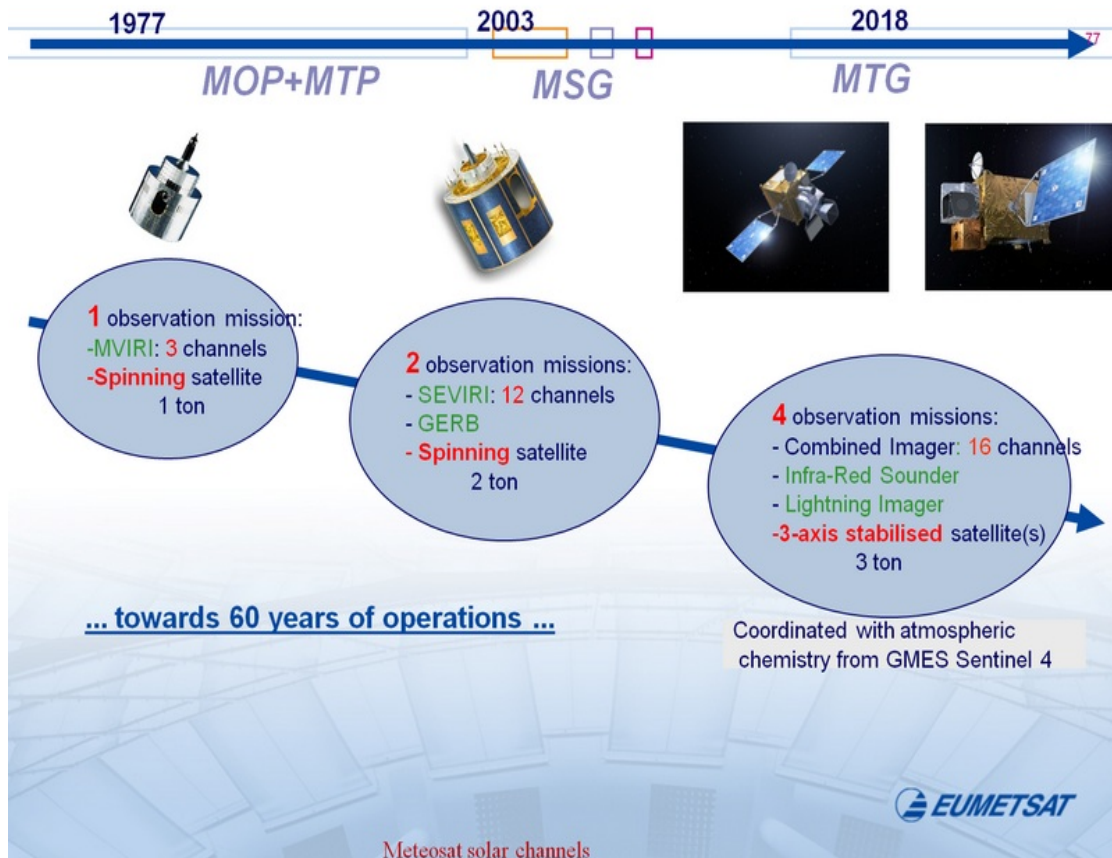
- a. Backscattering by small particles in the air is more efficient than on ground.
- b. Regions with dust above have finer reflective texture on the ground.
- c. Multi-scattering in the dust cloud enhances the signal at the satellite.

Which index based on channel numbers 2 and 3 would be adequate for dust?

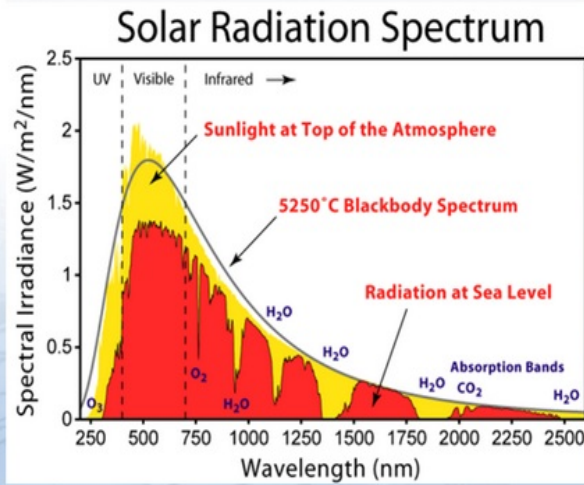
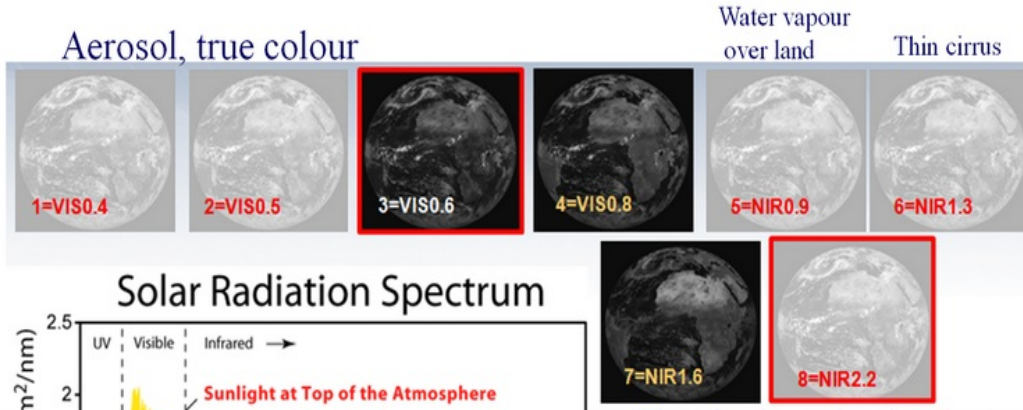
- a.  $(2-3)/(2+3)$
- b.  $(3-2)/(3+2)$
- c. 2
- d.  $3/2$

# Jose\_75.PNG

## Implementation of the EUMETSAT Geostationary Programme



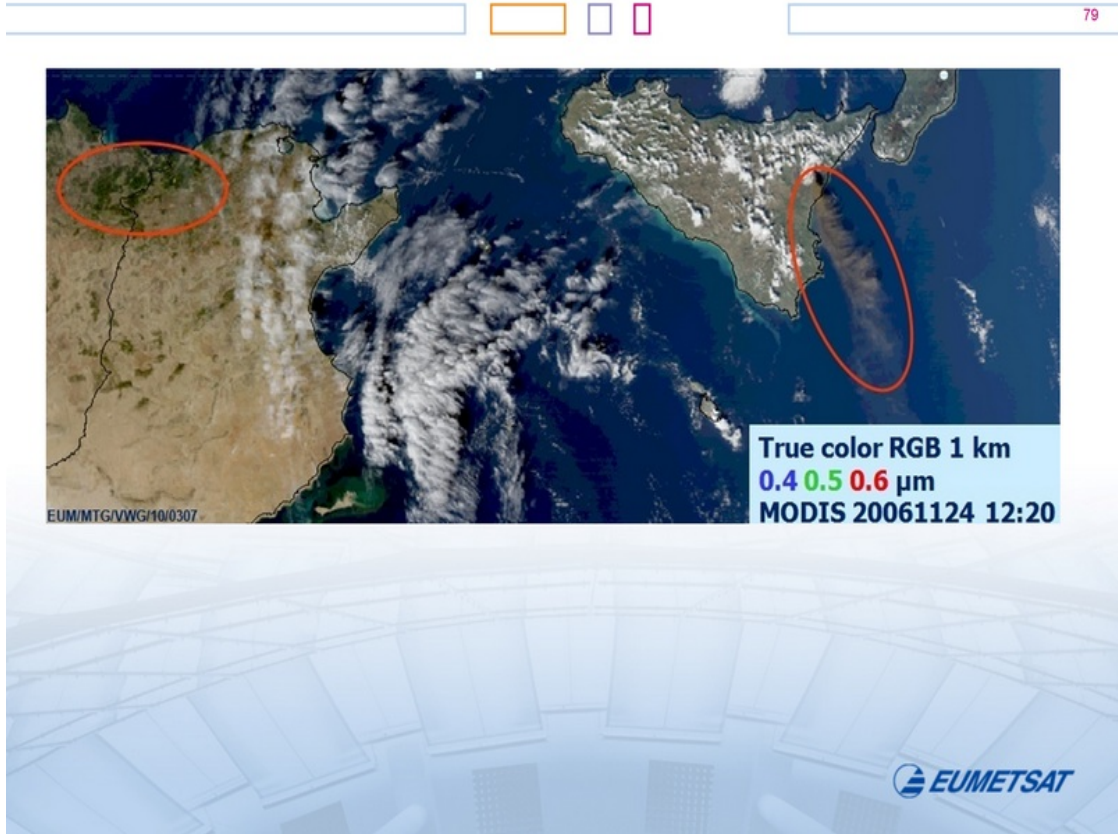
## Third generation solar channels



Cloud microphysics

# Jose\_77.PNG

## Aerosol, ocean colour, flooding



Jose\_78.PNG

81

Thank you for your attention



Meteosat 10  
2014-04-11 1215 UTC



Jose\_79.PNG



Meteosat solar channels



[jose.prieto@eumetsat.int](mailto:jose.prieto@eumetsat.int)



# Jose\_80.PNG

## Quiz 1

2

A. How many channels in the human visible domain does include the SEVIRI instrument in Meteosat?

- 4 or more
- 3
- 2
- 1

B. How many SEVIRI channels collect solar radiation reflected by the Earth?

- 5 or more
- 4
- 3
- 2

C. How many solar channels do you use routinely at work?

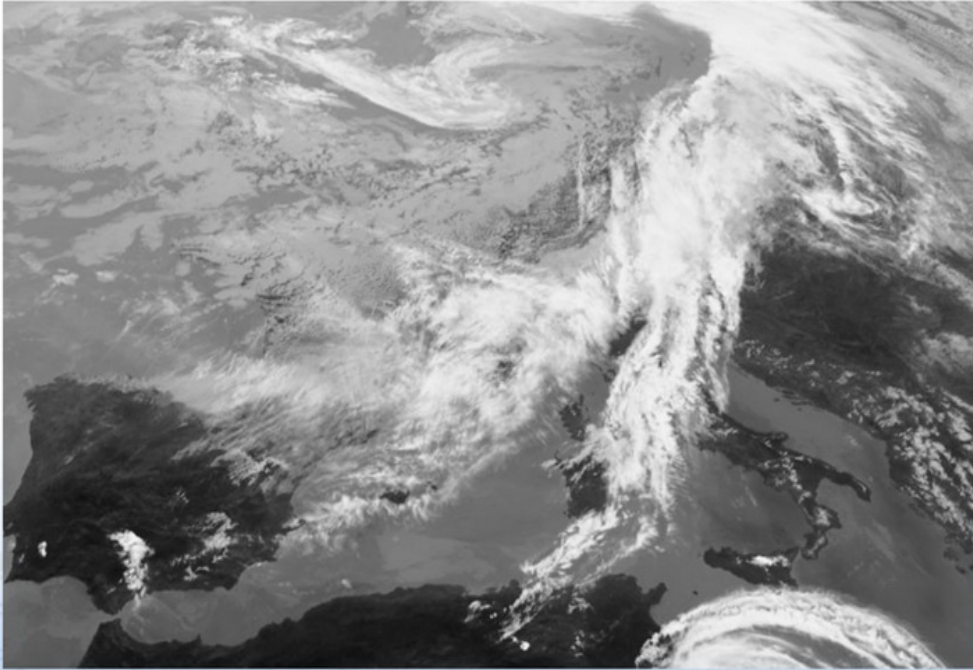
- 4 or more
- 3
- 2
- 1
- 0



# Jose\_81.PNG

Quiz

3



 EUMETSAT

# Jose\_82.PNG

Quiz

3

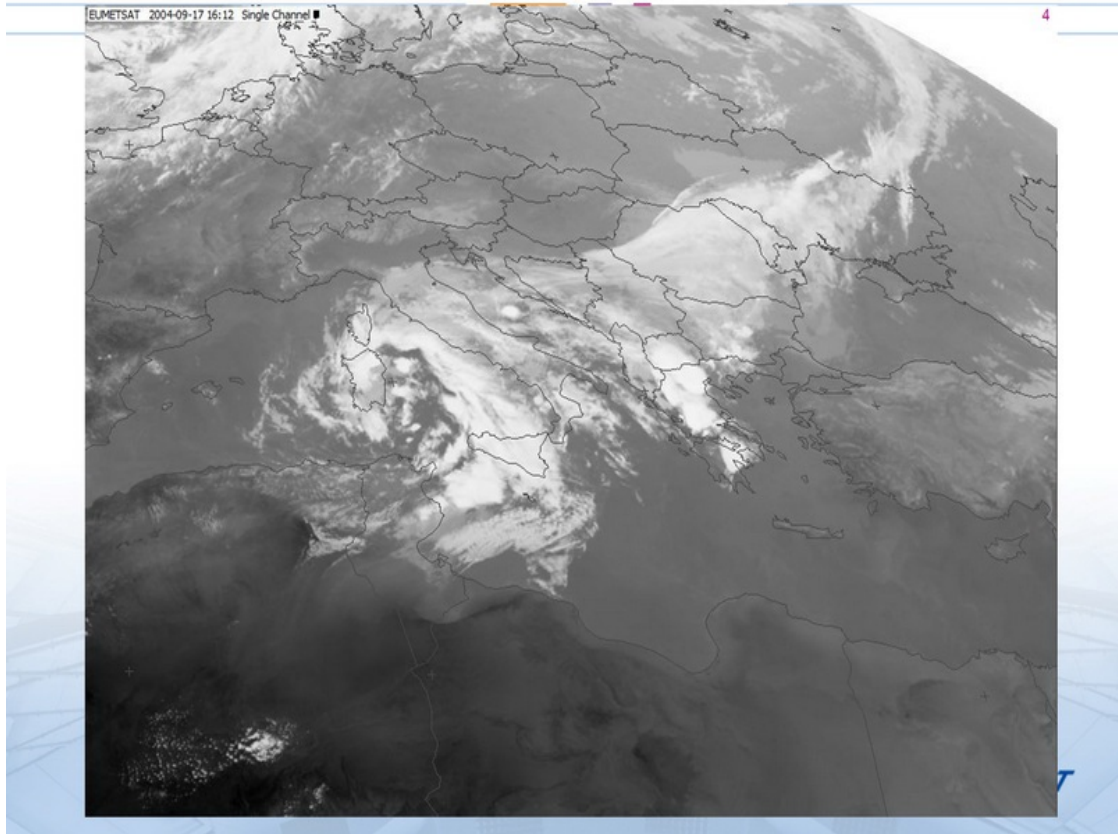


Same date-time? Is this June image SOLAR or THERMAL-infrared?  
YES NO



# Jose\_83.PNG

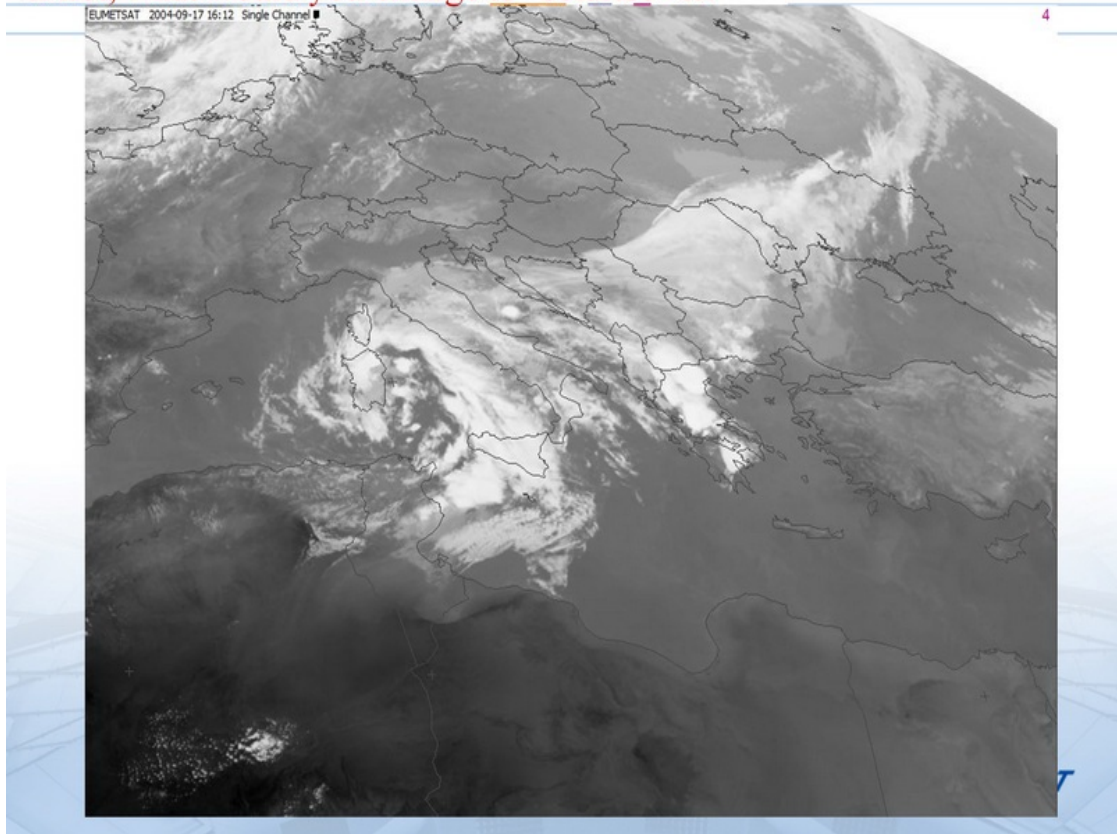
Is this solar? YES NO



# Jose\_84.PNG

Is this solar? YES NO

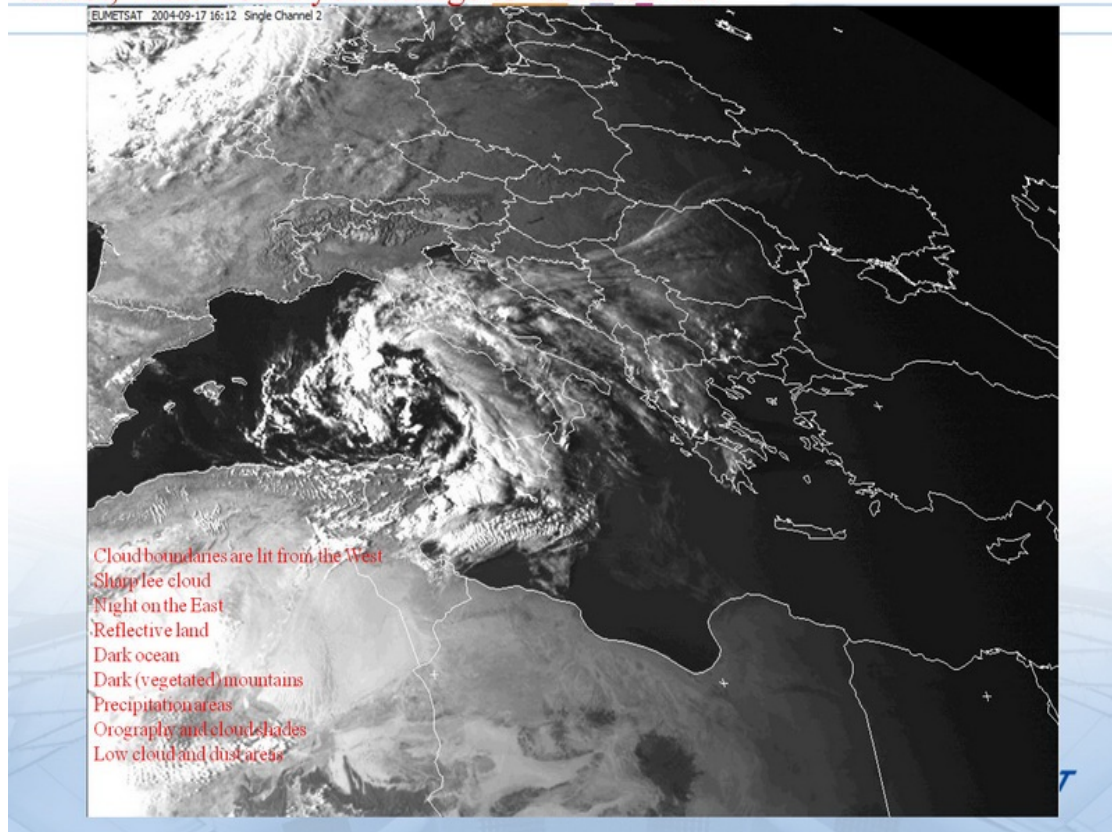
If not, what would you change to “solarise” it?



# Jose\_85.PNG

Is this solar? YES NO

If not, what would you change to “solarise” it?



# Jose\_86.PNG

SEVIRI CHANNELS					
Properties					
Channel	Cloud	Gases	Application		5
HRV 0.7	Scattering ↑ ↓ Absorption	0	Broad band VIS	Surface, aerosol, cloud detail (1 km)	12
VIS 0.6		→	Narrow band	Ice or snow	1
VIS 0.8		→	Narrow band	Vegetation	2
NIR 1.6		→	Window	Aerosols, <b>snow&lt;&gt;cloud</b>	3
IR 3.8		→	Triple window	SST, <b>fog&lt;&gt;surface</b> , ice cloud	4
WV 6.2		→	Water vapour	<b>Upper</b> troposphere 300 Hpa humidity	5
WV 7.3		→	Water vapour	<b>Mid-troposphere</b> 600 Hpa humidity	6
IR 8.7		→	Almost window	Water vapour in boundary layer, <b>ice&lt;&gt;liquid</b>	7
IR 9.7		→	Ozone	Stratospheric winds	8
IR 10.8		→	Split window	CTH, cloud analysis, <b>PW</b>	9
IR 12.0		→	Split window	Land and <b>SST</b>	10
IR 13.4		→	1	Carbon dioxide	+10.8: Semitransparent-cloud <b>top</b> , air mass analysis



# Jose\_87.PNG

## SEVIRI channel similarity



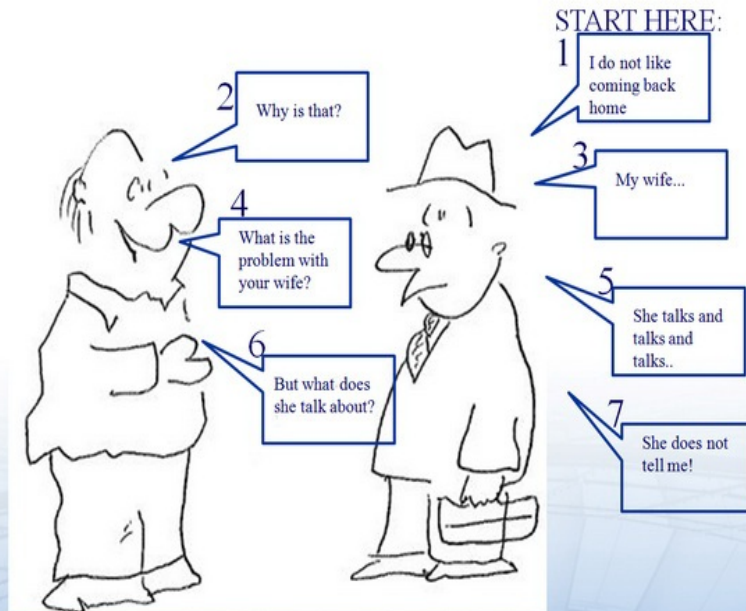
← solar → ←3.9→ ← thermal →

Channel	1	2	3	4	5	6	7	8	9	10
1										
2	0.99									
3	0.82	0.89								
4	0.26	0.35	0.60							
5	-0.47	-0.48	-0.46	0.08						
6	-0.46	-0.44	-0.34	0.42	0.80					
7	-0.61	-0.66	-0.68	0.00	0.80	0.83				
8	-0.60	-0.65	-0.66	-0.02	0.76	0.80	0.99			
9	-0.60	-0.64	-0.68	-0.02	0.82	0.83	0.99	0.97		
10	-0.58	-0.61	-0.61	0.10	0.86	0.91	0.97	0.94	0.98	
11	-0.56	-0.56	-0.49	0.26	0.83	0.97	0.89	0.86	0.90	0.96

- Solar channels 0.6 and 0.8  $\mu\text{m}$  are very similar
- Those two channels are dissimilar of 1.6  $\mu\text{m}$
- All three have a NEGATIVE radiance correlation with the thermal. Why? GROUND? OCEAN? CLOUD?

# Jose\_88.PNG

## Line talk





# Jose\_89.PNG

## Contents

8



➤ Where is LIGHT absorbed ?



➤ Is the neighbour's GRASS greener?

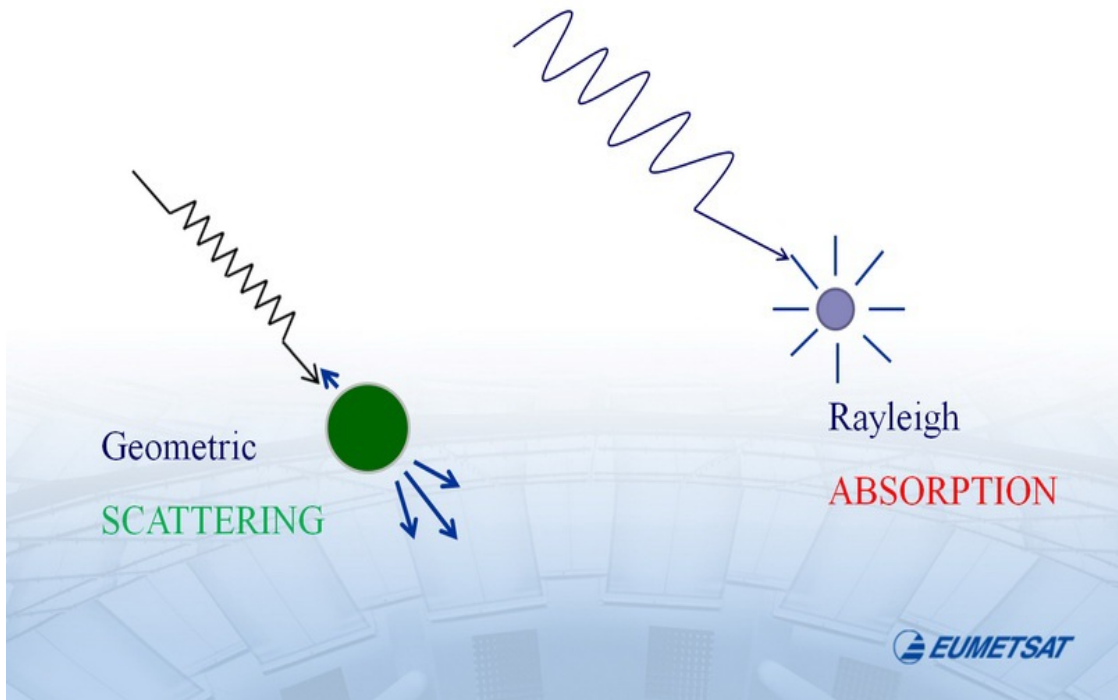


➤ Is ICE always cyan?



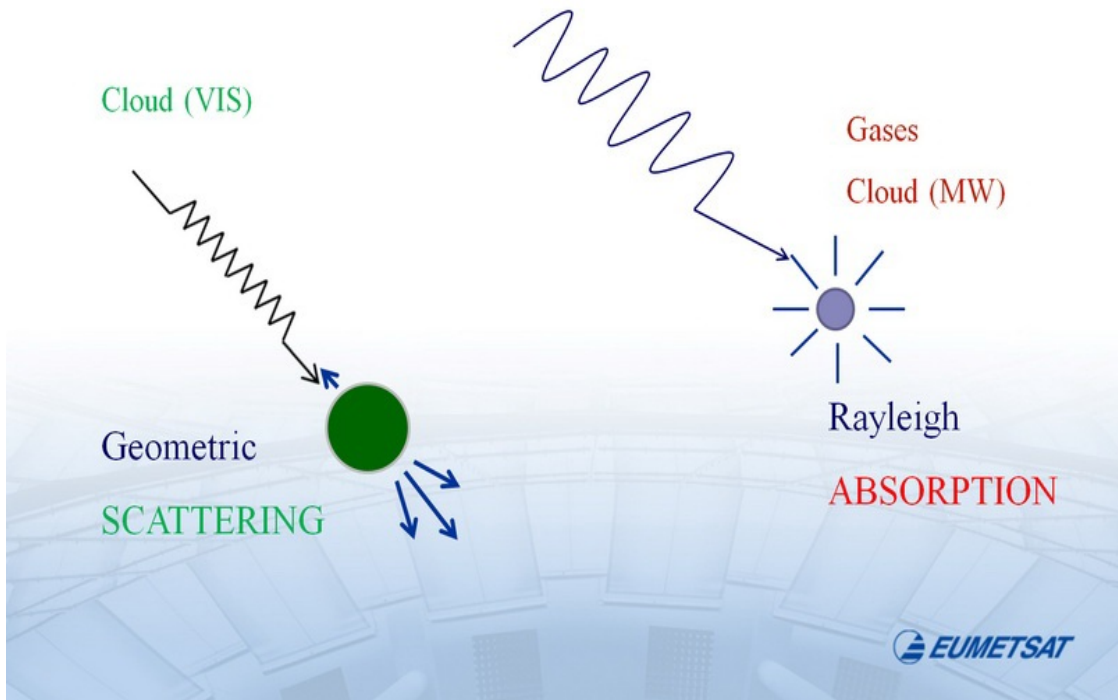
➤ Is DUST enhancing visibility?

RADIATION and MATTER



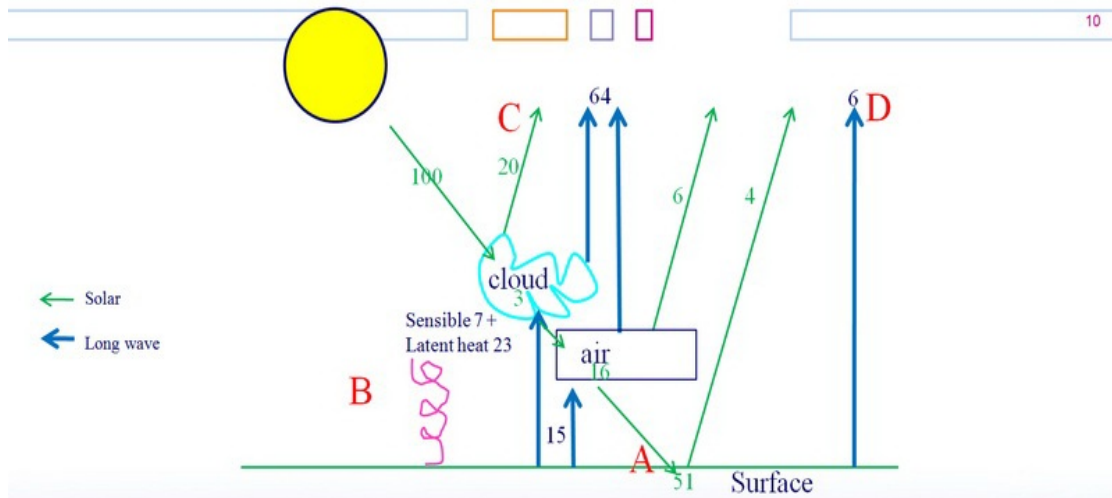
# Jose\_91.PNG

## RADIATION and MATTER



# Jose\_92.PNG

## Balance at top and surface, greenhouse atmosphere



- A) **Ocean surface is the main absorber** of solar radiation, but cold
- B) The atmosphere gets **more** energy from sun and surface **radiation** (34) **than** from **convection** (30)
- C) Most solar radiation to space comes from **cloud** (20/30). **Air** contributes more solar radiation to the satellite (6/30) than the **surface** (4/30). Use solar window channels to see the surface!
- D) **Only 6/70** of Earth heat at the satellite comes **from the surface**. Focus on IR window channels!

# Jose\_93.PNG

## Earth Surface

## Channel 01 (VIS0.6)

## Clouds

